



FOOTBALL SOUTH COAST

2026

COMPETITION REGULATIONS

Competitions: Junior, Youth, All Age, Masters

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A - GENERAL MATTERS RELATING TO COMPETITIONS

A1. APPLICATION OF REGULATIONS

- a) These Competition Regulations and Procedures (Regulations) shall apply to the following Competitions conducted under the auspices of Football South Coast (FSC): -
 - FSC Junior and Youth Competitions.
 - FSC All Age Competitions.
 - FSC Masters Competitions.
- b) These Regulations are directly overseen by FSC.
- c) Any matters not included in these Regulations must be referred to FSC. Where these Competition Regulations are silent on any aspect, then FSC will refer to the FSC constitution, FSC by-laws, any relevant FSC policies, FNSW regulations, FA regulations.
- d) If any part of these Regulations is void, that part shall be severable and will not affect the enforceability of the remaining sections of these Regulations.
- e) FSC will interpret and apply all articles of these Regulations, and any such interpretation or application will be final and binding on all parties.
- f) FSC may choose to not enforce an article (or penalty breach) of these Regulations in some cases, in its absolute discretion, without affecting its right to enforce that article (or penalty breach) in other cases.

A2. CONSEQUENCE OF A BREACH

- a) Any breach of these Regulations or failure to comply with any direction therein may at our discretion result in a sanction pursuant to these Regulations.
- b) In addition to any consequences stated in these Regulations, any proven breach of, or failure to comply with an obligation or requirement set out in these Regulations will be defined as Misconduct and may be subject to the provisions of the FSC Disciplinary and Disputes Regulations.
- c) To avoid doubt where these Regulations, do not specify the consequences of a breach or failure to comply with these Regulations, such breach or failure to comply will still amount to Misconduct and may be subject to the provisions of the FSC Disciplinary and Disputes Regulations.

A3. REFERENCE

- a) Where these Regulations refer to a "Club" that reference is to either the club and/or team that has been accepted into the relevant Competition.

A4. CAPITALISED TERMS

- a) Any capitalised terms used in these Regulations will have the meaning given to them in [Appendix 11 - Definitions](#).

ALL COMPS

A5. FSC INVOICES

- a) Subject to these Regulations and relevant FSC policies, all outstanding accounts due and payable to FSC, as well as annual application fees or portion thereof, as authorised and determined by FSC, must be paid by a Club within 30 days of invoicing unless alternative arrangements have been provided and approved by FSC.
- b) All outstanding accounts must be paid fully by 31st October.
- c) Clubs in arrears to FSC over 30 days or as of 31st October may be sanctioned as per the FSC Payment Policy and/or Appendix 1 of these Regulations. Any loss of Competition points or exclusion from matches which is applied will not be reinstated once the debt is cleared. This shall apply to all Competitions and final matches conducted by FSC or its governing body.
- d) Notwithstanding *clauses A5 a), b), or c) above*, FSC may in its absolute discretion expel a Club and/or team if it does not comply with the FSC Payment Policy.
- e) Clubs / teams who are un-financial from the previous season will not have their team application approved for the following season. Players and/or Team Officials who were registered with the Club/team in the previous season may be deemed un-financial and ineligible to register for the current season.

A6. SPONSORSHIPS

- a) Clubs may obtain sponsorship for teams, and the sponsor's name and other details may be printed on the front and/or back of shirts or shirt sleeves or on the leg of shorts.
- b) Advertising must not obscure or otherwise affect the shirt number.
- c) Sponsors details must not be of a size greater than 250 mm x 100 mm (approximately).
- d) Alcohol and/or sports betting branding is not permitted to be displayed on any uniform of players in Junior teams. Alcohol and/or sports betting branding is defined as direct product marketing (using specific names of products (XX Bitter) or naming of specific establishment with "hotel").
- e) FSC may reject or require the removal of any advertising which does not meet the requirements of this *Article A6*. or is considered to be offensive or contrary to the best interests of Football South Coast or is contrary to the Laws of the Game.
- f) All Clubs must comply with requests from FSC in relation to its sponsors requests and obligations.

A7. PROTECTION OF IMPORTANT FIXTURES

- a) No Club, agent or any entrepreneur may stage any tournament in the region governed by FSC except with the written consent of FSC through its delegated council representatives.
- b) Where an International match or other important match is scheduled for the region, FSC may direct that no Competitions matches shall take place on that day including Competition matches.

ALL COMPS

A8. DISCIPLINARY

- a) All Clubs, Players, Team Officials, Match Officials, Spectators, or any person participating in any manner at a FSC Fixture, Match, or event will submit exclusively to the jurisdiction of the FSC Disciplinary and Disputes Regulations and any other relevant FSC policies (e.g., FSC Spectator Management)
- b) Any player who is expelled from the match (sent off), including substitutes, MUST:
 - Leave the field of play immediately and/or the Technical Area accompanied by a Club Official or a member of the coaching staff.
 - Change from their playing strip to their normal street attire. (Either at the Change room or designated area.

The player MUST for the remainder of the match and immediately at the conclusion of the match: -

- Not re-enter the playing arena.
 - Not return to the Technical Area or be within fifty (50) metres of the Technical Area.
 - Not approach the Match Officials.
- c) Any team officials or persons expelled from the Technical Area by Match Officials or Ground Officials MUST:
 - Leave the Technical Area immediately.
 - Be outside any fenced area surrounding the field.
 - Move at least 50 metres from the Technical Area.
 - Under no circumstances should this person attempt to engage a third party to relay coaching instructions.
 - Not return onto the field, nor approach the Match Officials.
 - d) Each team will be subject to the Team Points system as defined in the FSC Disciplinary and Disputes Regulations.
 - e) The Competitions shall be defined for the purposes for FSC Disciplinary and Disputes Regulations to be all Cup and League matches.

A9. STRICT LIABILITY OF CLUBS

- a) Each Club shall be responsible for the conduct of all its Players, Coaches, Club Officials, Team Officials and Spectators, who must adhere to the respective Code of Conducts as adopted by FSC, FNSW, Football Australia, at or in the vicinity of any match or event in which a Club is engaged or is in attendance regardless of the responsibilities attaching to any other person or entity in respect of such a match or event.
- b) Penalties may apply for breaching the specific codes and sanctions as per the FSC Disciplinary and Disputes regulations.

A10. PUBLIC OR MEDIA COMMENT

- a) All Members, must adhere to the public/media policies of FSC and FNSW and *Article 16 of the FSC Disciplinary and Disputes Regulations* which includes the following extract:

No Member shall make any public statement, including any contribution to television, radio, print or social media (for the avoidance of doubt comments made via social media are regarded as public comment) where such comment:

- *Is disparaging or derogatory of a Match Official, opposition team, or any Player or Official or Member.*
- *Is disparaging or critical of Football South Coast, any Football South Coast Rules and Regulations, or any Football South Coast policy decision, without reasonable basis or justification and without having raised with, and sought to have the matter considered by, FSC.*
- *Is with respect to a matter the subject of proceedings currently before a Body; or*
- *Is disparaging of a Determination without reasonable basis or justification.*

- b) Clubs and/or Club Officials must not write a column for publication (electronic or print media) without first obtaining the approval of FSC through its Councils. Such approval must not be unreasonably withheld and is deemed to continue until withdrawn by FSC.

- c) Match Officials (including volunteers) are prohibited from making any comment to the media regarding any fixture of FSC at any time.

A11. CLUB MEETINGS

- a) Clubs not sending a representative to Club meetings called by a Council or FSC will be sanctioned as outlined in *Appendix 1 – Match Outcomes, Breaches, Penalties*.

A12. ALTERATIONS

- a) FSC will have the power from time to time to make, alter, or rescind these Regulations as per the FSC By-Laws.

Special Consideration: (Clauses A12 b) and c))

- b) FSC through its councils will have the power to consider special circumstances for their respective Competitions outside the prescribed limits of these regulations should it be clear that those special considerations, are in the overall interests of the game.

- c) The decision by FSC through its councils to review and consider special circumstances under this *clause A12b)* is not subject to grievance, appeal, or review.

A13. UNFORESEEABLE CIRCUMSTANCES

- a) Nothing in these Regulations will prevent FSC, through its Council, from approving a course of action to meet unforeseeable circumstances not covered by the Regulations including but not limited to promotion, relegation, number of divisions and composition of Teams in each division.

A14. CONTROL OF COMPETITIONS

- a) The administrative control and conduct of the Competitions are vested in the Competition Coordinator(s) subject to any resolution by the relevant Council or FSC Board to the contrary.

B - ADMISSION AND ORGANISATION OF COMPETITIONS**B1. APPLICATION TO COMPETITIONS**

- a) Participation in the Competitions is on an annual basis as per the application process determined by FSC and the relevant Football Council.
- b) For the avoidance of doubt, the Club agrees that it has no right to any renewal or extension to participate in any future Competition(s), and FSC has the right to determine, in its absolute discretion, whether any right to participate in any Competition(s) is renewed or extended.
- c) Applications to participate in all Competitions administered within these Regulations are to be made to FSC on the prescribed FSC documents and submitted by the date on the documents.
- d) Application forms shall include, but not be limited to, the following:
 - Agreement to Terms and Conditions.
 - Signed Participation Agreement.
 - Club Official and contact information.
 - P&L as at date specified in application with latest bank statement.
 - Home Ground and Training Ground.
 - First choice kit/strip colours and design (Shirt, Shorts & Socks).
 - Alternate strip or Clash strip (in juniors) colours and design (Shirt, Shorts & Socks).

Note: Councils will need to approve the strips/colours and may request a material sample before giving approval. Where a Football Council requires, Clubs shall submit approximately a 25cm x 20 cm colour photograph or colour design drawing of the Club uniform.

- e) FSC will distribute the prescribed documents in the year preceding each season.
- f) Any late or incomplete applications may be subject to penalties outlined in the terms and conditions with the application form.

B2. NOMINATION TO COMPETITIONS

- a) Clubs who have been approved to participate in competitions must then complete the nomination form and make payment of the relevant fees by the date set by FSC.
- b) All nominations shall be inspected and assessed by FSC Management for completeness. Clubs that have provided inadequate information on the nomination form shall be informed of such irregularities and shall be given two (2) working days in which to resubmit their nomination in full compliance. Where irregularities have not been duly addressed within the allocated timeframe on the resubmitted documentation, FSC Management, shall determine the validity of the team nominations at its sole discretion and/or if any penalty is applied.
- c) Clubs / teams who are un-financial or have not made payment of fees included on the nomination form, FSC may not accept the nomination of teams.
- d) Late nominations may be accepted provided there is a vacancy in a Competition.

ALL COMPS

JUNIOR / YOUTH

Junior Competition

- e) A Club who is not a Junior Council Club and is affiliated to the FSC Men’s Council Premiership Clubs or Women’s Council may apply to FSC to enter a team in the respective U18 competition (only). Participation in these competitions is subject to approval by the Junior Council and FSC Board based on any criteria as determined from time to time and advised to clubs.
- f) Where a guest Club and/or affiliate Club nominates teams to participate in the FSC Junior Competition then: -
 - (i) In their first year, each team can apply for a position in Division 1 for that age group subject to approval of FSC.
 - (ii) In each year after the first year, team placing will be determined in accordance with [Article B3](#). of these Regulations.

ALL

B3. STRUCTURE OF LEAGUES / COMPETITION

- a) The composition and structure of Leagues including the maximum number of Teams per division will be determined by the relevant FSC Council or Competition Committee following these guidelines:

Council	Age Group	Competition Format
Junior	Under 6 to 11	Mini Roos – Modified Football. Social
Junior	Under 12	Modified Football – Grading - Competition
Junior	Under 13 – 18	Divisions Mixed/Boys, Girls
Women	Women’s CL All Age (17 and over)	Divisions
Women	Women’s CL Master’s Over 30’s (31 and over)	Divisions
Women	Women’s CL Master’s Over 40’s (41 and over)	Divisions
Men’s Community League	Men’s CL All Age (18 and over)	Divisions
Men’s Community League	Men’s CL Master’s O35 (36 and over)	Divisions
Men’s Community League	Men’s CL Masters O45 (46 and over)	Divisions

JUN / YO

WCL

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ALL

- b) If required, the U12’s will initially play ‘grading’ games to determine divisions and then have a competition organised with a final series.
- c) In all other competitions, a minimum of fourteen (14) rounds will be facilitated on a best endeavours basis, subject to wet weather, ground availability, and scheduling parameters.
- d) FSC may conduct Cup Competitions or knockouts or social football days for any League or grade. Rules for these additional competitions will be organised by FSC.

B4. DIVISION FORMATION

- a) All Clubs must have completed grading for all Competition Teams and have players allocated appropriately in “*Dribl*” by date set by FSC with at least:
- (i) eleven (11) players per junior competition team and
 - (ii) fifteen (15) players per adult competition team.
- Clubs who have not met this requirement may not be accepted into the Competition unless an extension has been approved.
- b) FSC Management shall determine the structure and number of divisions for each age group following the strategic settings developed by the relevant FSC Council.
- c) A team finishing the previous season as League Champion of each division will be promoted in the following season.
- d) FSC, in its absolute discretion, may grant an exemption to *clause (c)* above, if a Club provides FSC with written reasons, as to why they should not be promoted when team nominations are due.
- e) Clubs which finish last in a division may be relegated in the following season.
- f) Additional promotions and any relegation(s) will be at the discretion of FSC.
- g) Where a Club has two or more teams in the same division, they shall then be named by colours e.g., Albion Park Blue.

B5. PROCESS FOR GRADING TEAMS INTO DIVISIONS

- a) Where divisions are formed in an age group, FSC Management will allocate teams according to the strategic setting of the relevant Council as the first criteria and consider information including but not limited to:
- (i) *Articles B4.c) to B4.f)*
 - (ii) Movement of players.
 - (iii) Strength of team based on players, previous club, and division.
 - (iv) Clubs that nominate teams whom the FSC Management/Council consider of a higher standard to that age to which they are nominated may be graded to a higher age.
 - (v) Requests submitted in writing from Clubs when nominating teams.
 - (vi) Positions of teams in previous Competition.
 - (vii) Grading recommendation from previous season.
- b) FSC Management will provide a draft of the proposed structure and divisions in each competition age group to Clubs.
- c) Clubs who have any concerns regarding the Competition structure or grading(s) may make representation to FSC by way of appeal. Clubs wishing to use this means of appeal must provide written justification of each appeal, on Club letterhead, to the Competition Coordinator by the date set by FSC.

- d) FSC Management may uphold the appeal automatically or refer the matter to a Grading Appeal Meeting.
- e) If required, a Grading Appeal Meeting shall be held which is open to all member Clubs of the respective Council area. This meeting will be the only opportunity for clubs impacted by any changes in those competitions / divisions to put their case.
- f) After hearing all appeals, the Appeal Committee in collaboration with FSC Management shall make a final determination to any issue raised at this Grading meeting, in relation to structure and grading(s).
- g) Clubs will have no further right of appeal after the Grading Meeting.
- h) There will be no further grading changes after this process is complete until after Round 3 of the Competition unless there are late withdrawals which significantly affect the Competition of there are late/additional registrations which would significantly change the grading of a team.
- i) FSC may grade or regrade any team at any time into a division of an age group in which such team is eligible to play.
- j) Should any team be re-graded as per [Articles B5.g\) and B5.i\)](#), then FSC will also communicate to clubs in those competitions, changes to the respective competition which can includes but are not limited to:
 - (i) Revision of points.
 - (ii) Results of previous matches.
 - (iii) Changes to the structure of the competition.
 - (iv) Changes to the draw.
 - (v) Changes to the final series.

B6. CLUBS/TEAMS REMOVED OR WITHDRAWN FROM COMPETITIONS

- a) A Club who withdraws a team after the declaration of the League will:
 - Have penalties applied from [Appendix 1 – Match Outcomes, Breaches, Penalties](#)
 - (i) Be expected to pay any outstanding fees or further sanctions or fines may apply.
 - (ii) Have its lowest graded team in the respective age group withdrawn, unless the Competition Coordinator recommends to a variation to this ruling, to FSC.
- b) Clubs can withdraw a Mini Roo team without penalty up to the 20th of March. A Mini Roo team withdrawn after this date shall have [Clause B6 a\)](#) applied.

C - VENUES – BOOKING, SAFETY, SECURITY, ACCESS, OFFICIALS ON MATCH DAY**C1. VENUES**

- a) Clubs are responsible for booking grounds or venues and the payment of any fees associated with the use of the ground for training and home fixtures. Clubs using Wollongong City Council Grounds must book this through FSC.
- b) Any game which played, or which is transferred to a Wollongong LGA, the Home Club will be invoiced directly from FSC for any fees associated with the use of the ground, unless FSC determines otherwise.
- c) When matches are scheduled or transferred to Ian McLennan Park (synthetic pitch) as per FSC Usage Agreement, clubs will be invoiced from FSC for any associated fees for ground hire or Match Officials.
- d) Clubs are not permitted to charge an entry fee for spectators to any match in competitions under these playing regulations.
- e) The Home Club is to ensure the following is checked for the start of the day, or match, as applicable.
- Ensure the ground is fit to play.
 - Check for dangerous objects such as syringes, glass, and other objects.
 - Ensure field is marked and flagged as per Article D.
 - Ensure match ball are the correct size and suitably inflated.
- f) All Clubs must adhere to the FNSW policies, and other regulatory/legislation requests in relation to Canteen, Alcohol and Smoking policies.
- g) While there is a Junior Match in progress anywhere on / around the Club complex, the sale of alcohol will not be permitted due to the age factor.
- h) For Men's and Women's Community League Competitions, it is prohibited for anyone to consume alcohol or store alcohol:
- (i) On the playing field.
 - (ii) In the Technical Area
 - (iii) Between the Technical Areas
 - (iv) Directly behind the Technical Areas.
 - (v) Within the confines of the playing barriers fence or
 - (vi) Within ten metres of the playing surface where there is no barrier fence.

C2. CHANGE ROOMS AND GROUND TIDINESS

- a) The Home Club must take reasonable steps to ensure player change rooms are not accessed by unauthorised personnel.
- b) After getting changed for a match or after a match, each team is responsible for the safety of their player's property. Anything left inside the change rooms is done so at the owner's risk.
- c) Both Clubs are responsible for leaving the grounds and change rooms in a neat and tidy state. All tape, orange peels, cans, rubbish are to be placed in bins or taken away. Under no circumstances should glass bottles be brought onto grounds.

ALL COMPS

C3. REFEREE DRESSING ROOM / DESIGNATED AREAS

- a) No access is permitted to the match official's dressing room (or designated area) except for the Match Day Supervisor (Junior Comp), Club Referee Coordinator (Junior Comp) or FSC appointed Referee Assessor. Any failure to comply with this regulation or any unauthorised accessing of the match officials dressing room may be an offence that is sanctionable in accordance with the Football South Coast Disciplinary and Dispute Regulations.

C4. PROHIBITED ITEMS

- a) At any fixture under the jurisdiction of FSC, the following items are prohibited:
- (i) Flares.
 - (ii) Fireworks.
 - (iii) Other Flammable objects.
 - (iv) Loud hailers, air horns.
 - (v) Instruments prohibited by Law.
 - (vi) Anything of nature that does not positively reflect the image of the Club, FSC or the game in general.
 - (vii) Political flags or emblems (except for club flags or banners of any competing teams) or insulting, offensive, inappropriate, religious, or political banners or slogans, whether written in English or a foreign language.
- b) Each club will be required to take steps to ensure that its players, officials, members, supporters (at both home and away matches) and patrons are aware of Prohibited items.
- c) FSC or any appointed FSC Councillor or employee may request the immediate removal of any prohibited item at their discretion.
- d) Breaches of this [Article C4](#) will be dealt with under the FSC Disciplinary and Disputes Regulations.

C5. SPECTATOR VIEWING

- a) The home or host club is responsible for providing appropriate arrangements to ensure the orderly behaviour of spectators including but not limited to:
- (i) Areas to view matches from (e.g. roped off fields or lines, several metres away from sidelines)
 - (ii) The protection of match officials, players, and officials at all sanctioned FSC fixtures.
- b) Where a field has a fenced area, spectators are not permitted to enter the field of play or technical area at any time, including immediately at the conclusion of the match. In junior matches, parents need to wait outside the fenced area for their children.
- c) Where a field of play does not have a fenced area, spectators are to view the match from at least three (3) metres from the sidelines. Viewing a match directly behind the goal lines between the penalty areas is not permitted.
- d) It is the responsibility of spectators to comply with Football Australia "Spectator Code of Behaviour."
- e) It shall be the duty of both clubs to maintain control of spectators to prevent any disturbance amongst its spectators. Clubs are required to assist match officials, FSC Councillors, FSC staff in the preservation of order and discipline at any match.

C6. MATCH DAY SUPERVISOR (JUNIOR COMPETITION)

- a) In all Junior matches (Mini Roo's and/or Competition), it is the host Club responsibility to appoint a Match Day Supervisor. This person is empowered to ensure all regulations, rules, policies, and safety issues are adhered to.
- b) The Match Day Supervisor must be minimum 18 years old.
- c) The Match Day Supervisor duties include but are not limited to:
 - (i) Ensuring the referee and/or assistants are present for a match and in the event, they are not present, supervise the appointment of Club Volunteers as per these Regulations.
 - (ii) Ensuring that the referee completes the Match Sheet before commencing their next game or before leaving the venue.
 - (iii) Ensuring referee payments are made as per these Regulations.
 - (iv) Ensuring Paper Match Sheets are available if the Electronic Match Sheet is not operational.
 - (v) Ensuring the Jacketed Officials are aware of their duties and perform same.
 - (vi) Report to FSC, any team that does not have a Match Marshall.
 - (vii) Report to FSC any match abandoned and circumstances.
 - (viii) Advise how a person may report any protests, rule violations, incidents, injures etc. as per these Regulations.

C7. MATCH MARSHALL AND JACKETED OFFICIALS (ALL COMPETITIONS)

- a) All Clubs will ensure that their Team Officials and members are made fully aware of the jurisdiction of the Jacketed Officials and Match Marshalls and the requirement that in the event of a dispute, or improper conduct, or foul and abusive language used by any person(s) at the ground, then any requests made by the Jacketed Official or Match Marshall shall be complied with immediately.
- b) In addition, all clubs must ensure that team officials and jacketed officials are made aware of the FSC Spectator Management Policy.
- c) At each match from Under 6 to Over 45, each team shall supply at least one (1) Match Marshall (who is at least eighteen (18) years old), wearing an appropriate vest as issued by their Club and have their name recorded on the Match Sheet, indicating that they were in attendance for the match.
- d) The duty of the Match Marshall is to
 - (i) ensure that spectators, coaches, and managers associated with their team do not encroach on the sidelines or the pitch and see that good order is maintained.
 - (ii) Assist the Jacket Official when required.

ALL COMPS

- e) In addition to the Match Marshalls, the Home Team shall be responsible for appointing to each
- “Zone” used for modified football (Mini Roos) at least one Jacketed Official
 - Competition match at least one Club Jacketed Official.
- f) The Jacketed Official roles and responsibilities are outlined in [Appendix 4 - Jacketed Officials Roles and Responsibilities](#)
- g) In Junior Competition, at any time when a Team Official has been called onto the field of play with respect of treatment/assessment of an injured player, a Jacketed Official (not the Match Marshall) may enter the field of play and accompany the Team Official to the location of the injured player and remain present while any assessment is conducted.

J/Y

D - FIELD OF PLAY

D1. LINE MARKINGS

- a) The Field of Play must be rectangular. Line markings must be in accordance with the Field of Play Dimensions, not exceed 12 cm in width as per IFAB Laws of the Game and be clear and accurate.
- b) In all matches sanctioned by the Competition Coordinator, the host club shall ensure adequate line-marking, and such equipment shall remain in place for all matches being played on that ground on that day.

Note: Where grounds are shared across Competitions, all Clubs/Teams should establish arrangements with the other Club members for activities on match day.

D2. TECHNICAL AREA (INTERCHANGE ZONE)

- a) Should the playing field/ground be so marked with a Technical Area/s in accordance with IFAB regulations then this is to be used.
- b) If there is no technical area marked, then the technical area will be designated by the match official or Match Day Supervisor where it shall ten (10) metres on either side of the halfway line (interchange zone) and on the same side of the field.
- c) The following persons are permitted in the Technical Area:
 - Players participating in the match.
 - At most two (2) Team Officials – identified and recorded on the Match Sheet.

D3. GOAL POSTS

- a) It is the responsibility of all Clubs to ensure they provide a safe environment for their members. To minimise risk and to prevent injury, football goals are to be constructed and installed to the correct safety standards. The main areas of concern are:
 - Construction of goal frames for either fixed or portable use.
 - Securing and stability of the goal frame.
 - Net fixings to the frame of the goal.
 - The net itself.
- b) All football goal posts that are installed as a permanent structure on a football field must be properly secured, installed at the regulation width and height, as per the IFAB Laws of the Game, and should have no sharp edges protruding that may cause injury.
- c) Where a Club uses portable goal posts for training or Competition, it must ensure that these goal posts conform to the current Standards Australia Handbook. The manufacturer of portable goals should provide the Club with a certificate of conformity. [FNSW – Goal Post Policy](#)

D4. NETS, CORNER FLAGS

- a) It is the responsibility of the Home Club to provide goal nets and corner flags.
- b) Halfway flags are not required. If used, the flags must be at least 1 metre outside the touchline.

D5. LIGHTING STANDARDS

- a) Clubs wishing to play Competition fixtures under lights must ensure that lighting complies with the guidelines prepared by FSC. Refer to [Appendix 2 - Lighting Criteria](#)
- b) All scheduled Competition night matches must be approved by FSC, through the Competition Coordinator, in line with the FNSW guidelines. Each Club wishing to host night matches must provide FSC on request at any time, a current lighting certificate which confirms that the lighting on the nominated ground meets the criteria in [Appendix 2 - Lighting Criteria](#). The certificate must be provided by an authorised company or individual.

E - COLOURS & PLAYING EQUIPMENT

ALL COMPS

M&WCL

JUNIOR / YOUTH

ALL COMPS

E1. COLOURS / CLASH OF COLOURS

- a) Clubs are required to wear their first-choice kit colours for all Matches, as those submitted with their application ([Article B1.d Application To Competitions](#)) unless there is a clash of colours.
- b) Unless already determined and communicated by FSC through the respective Councils, the Match Official or Match Day Supervisor will be the sole decision maker of a clash of colours.
- c) In the case of a colour clash the Away Club must change and wear their alternate or clash kit as those submitted with their application. ([Article B1.d Application To Competitions](#))
- d) The goalkeepers' colours shall be distinguishable from the colours worn by all the other players and the Match Officials. A clash of colour shall require the goalkeeper concerned to change to a non-clashing colour, as determined by the Match Official on the day before taking the field.
- e) In MCL or WCL competitions, if the match is abandoned due to the colour clash, then the away team will be deemed to have forfeited the match.
- f) In Junior Competition:
 - (i) no team or goalkeeper will be permitted to wear a predominantly black shirt.
 - (ii) If the Away Club does not have an alternate or clash kit as per clause c) above, then the Home Club will either provide a set of shirts or bibs, or the Home Club may choose to wear its alternate (clash) kit.
- g) In Mini - Roos competition, Clubs are permitted to allocate an alternative-coloured shirt for their teams. In the case of a colour clash between two teams/clubs then the team not wearing the club's first choice (main) strip will be required to change or wear bibs; otherwise [clauses c\) & d\)](#) above applies.
- h) Changes to club colours or design with a material sample if requested, must be lodged to the relevant FSC Council. Clubs must have approval in writing from FSC prior to order / purchase.

E2. REQUIRED PLAYING EQUIPMENT

- a) Players in all matches must take the field of play with:
 - Club kit (shirt, shorts, socks) in accordance with Article D1. - Colours / Clash of Colours
 - Shin-guards which must be covered by the socks, and
 - approved enclosed footwear.
- b) Players in all matches must adhere to the [IFAB Laws of the Game – Law 4 “Safety”](#) and the FFA National Policy re the wearing of jewellery. [Appendix 3 – National Policy - WEARING of Jewellery](#)

Note: No earrings and piercings are acceptable. The practice of taping earrings and piercings is not acceptable.

E3. UNDERSHIRTS, UNDERGARMENTS, THERMAL SHORTS, ETC.

- a) Players may use equipment items worn under the playing equipment, such as undershirts, undergarments, and thermal shorts. Such equipment items worn under the playing equipment must be separate from, or permanently attached to, the shirt or shorts.
- b) In all competitions, the colour of any such visible equipment items worn under the playing equipment must be either:
 - (i) of the same group of a basic colour as the corresponding part (e.g., sleeves or legs) of a playing equipment item, or
 - (ii) black; or
 - (iii) white.
- c) A team where players are using the equipment items in this Article must all wear the same colour.

E4. SOCK STRAPS, TAPE, ADDITIONAL SOCKS.

- a) Players may use sock straps (shin-guard stays), and they may be of any colour.
- b) Tape on socks may be of any colour.
- c) Socks of a different colour are not permitted to be worn externally to a player's Club socks.

E5. SPORTS GOGGLES/GLASSES

- a) Players are permitted to wear sports goggles, sports glasses, or sports sunglasses if, in the opinion of the referee (or jacketed official for junior matches), they pose no danger to the player or other players.
- b) In junior competitions, any player that requires to wear glasses to play must obtain documentation from an optometrist indicating that the glasses worn are sports safety glasses to play football.

A copy of this documentation is to be given to the team manager who at the ID check can provide the documentation if requested. It is also recommended that the photo on the ID card shows the player wearing the glasses.

NOTE: The Optometrists Association of Australia has stated that children involved in sport, requiring assisted vision, should wear protective eyewear such as sports goggles or sports glasses with soft or flexible frames fitted with a plastic or polycarbonate lens.

E6. EXTRA EQUIPMENT

- a) Players may have extra equipment as per the IFAB Laws of the Game providing it poses no danger to the player or other players. (e.g., tracksuit pants for goalkeeper).

ALL

JUNIOR / YOUTH

E7. INCORRECT OR UNAUTHORISED PLAYING EQUIPMENT

- a) Any Player in Competition not having the correct equipment may not be permitted on the field.
- b) In Junior Competition, if a Jacketed Official carrying out an ID card check, identifies that a Player is wearing unauthorised playing equipment, the Jacketed Official has the authority to advise the Player that they cannot participate in the match until the unauthorised item identified has been removed and the player has been ID checked again. Once the identified item has been removed, the Team Official is also to be advised.

The Match Official is to be notified, by the Jacketed Official, at the next available opportunity of the Player's identity and issue. If the Player identified is wearing the unauthorised item of playing equipment again in the match, the Match Official has the authority under the IFAB Laws of the Game to take appropriate action, including cautioning the player and/or ordering the Player to leave the field of play to remove the item before being allowed to take any further part in the match.

E8. LIQUIDS DURING PLAY

- a) Liquids may only be consumed during stoppages in play.
- b) Drinks must be contained in plastic bottles and handed to the Players on the side lines.
- c) It is forbidden to throw bottles or other receptacles on to the field of play.
- d) The goalkeeper may keep a plastic bottle in the corner of their goal which must be at least 1 metre behind the goal post.

ALL COMPS

F - FIXTURES**F1. MATCHES PLAYED IN ACCORDANCE WITH THE LAWS OF THE GAME**

- a) All FSC Fixtures are played under the IFAB Laws of the Game or FA guidelines (Mini Roos), unless otherwise specified in these Regulations, and will be played in compliance with FA, FNSW and the FSC regulations and other specified conditions and policies.

F2. COMPETITION TIMETABLE

- a) FSC shall confirm a Competition timetable for the season.
- b) Where practicable, FSC shall schedule regular Competition matches on the following days:

Saturday – Mini Roos 6 - 11, Junior Mixed 12 – 14, Men’s Community League

Sunday – Women’s Community League, Junior Mixed 15 – 18, Girls 12 – 18
- c) Clubs requesting to have home Friday night fixtures must include this on the nomination form and comply with [Article D5](#). Lighting Standards and [Appendix 2 - Lighting Criteria](#).
- d) If the request in [clause F2 c\) above](#) is approved, the Competition Coordinator shall organise home matches for the competition age groups in [clause F2 b\) above](#) as per application except for Mini Roos of the requesting Club.

F3. MATCH SCHEDULE

- a) FSC will communicate the official match schedule for all Competitions.
- b) FSC, through the Competition Coordinator(s) will determine the venue and kick-off times of all Competition and Finals matches. FSC reserve the right to manage and control Competition fixtures and normal playing matches through the calendar year and may from time-to-time change and/or reverse a fixture as required.
- c) All matches must be conducted on the scheduled day and should commence by the stipulated kick-off time.
- d) FSC, in setting down kick-off times, may start matches from 8:00 am for any daytime fixture scheduled on Saturday, Sunday or any Public Holiday.
- e) FSC may also schedule midweek evening matches to accommodate washed out matches or deferred Fixtures.
- f) Clubs will not arrange other matches or fixtures until after the official matches and fixtures are settled, nor improperly interfere with other Club’s Home Competition matches or fixtures.
- g) Any disputes between two (2) or more Clubs as to the arrangement of fixtures will be referred to the FSC Competition Coordinator for a final decision.

ALL COMPS

F4. PERIOD OF PLAY

JUNIOR

YOUTH

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Age Group	Length Per half	Length of Half time
U6, U7, U8	20 Minutes	5 Minutes
U9, U10, U11	25 Minutes	5 Minutes
U12, U13, U14	30 Minutes	5 Minutes
U15, U16	35 Minutes	5 Minutes
U17	40 Minutes	5 Minutes
U18	45 Minutes	5 Minutes
AAW, O30 Women	45 Minutes	5 – 10 Minutes
O40 Women	40 Minutes	5 – 10 Minutes
AAM, O35 Men. O45 Men	45 Minutes	5 – 10 Minutes

F5. ADDED TIME

No added time will be allowed in a match except for a serious injury [Article F9.f](#)) and there is time available to complete the match.

F6. REDUCING PERIOD OF PLAY

- a) Should the commencement of a match be delayed by ten (10) minutes or more from the scheduled starting time then the Match Official or Match Day Supervisor (for Juniors) may reduce both halves equally of the match accordingly to ensure the game finishes on time and the next match starts on time.
- b) The Match Official or Match Day Supervisor (for Juniors) may cut short any match if in the Match Official's opinion playing conditions compromise player safety or otherwise only if:
 - (i) It is in line with IFAB Laws of the Game and the prior game was running late (both halves reduced equally); and
 - (ii) The Match Official or Match Day Supervisor (for Juniors) has consulted with the coaches of each participating team.

F7. MERCY RULE

- a) Each Council shall prior to the Competition commencing, communicate which competitions this rule will apply.
- b) When a team has scored its ninth (9) goal in a match then the match will be concluded at that point.
- c) Teams may continue to play for the remainder of time which can be an agreed modified format.

ALL COMPS

F8. CHANGE OF FIXTURES

- ALL COMPS
- a) There shall be no deferments of any Fixtures scheduled in the draw except by a decision of the Competition Coordinator. The decision of the Competition Coordinator on deferred fixtures is final and not subject to appeal.
 - b) Any game played without the approval of the Competition Coordinator may be declared null and void.
 - c) Notwithstanding any other Regulations on the same subject matter, FSC through its Competition Coordinator reserves the right to alter or amend any fixture after it has been nominated in the official match schedule. The alterations could be to the date, venue, kick-off times, or a combination of all.
 - d) Clubs requesting a fixture change must submit such a request to FSC on the appropriate form which is located on the FSC website and must be endorsed by the appropriate Club Officer, from both Clubs, seven (7) days for Junior Competitions or fourteen (14) days for all other Competitions prior to the scheduled date of the match for consideration.
 - e) The Competition Coordinator upon consideration of the request will communicate the decision in writing. If the request is granted, the Competition Coordinator shall confirm to both parties the change of date, time, venue, and any conditions.
 - f) FSC's decision regarding rescheduling of League Fixtures will be final and binding on all parties and shall not be subject to appeal or review.

F9. PLAYER INJURIES

- J / Y
- a) Each Club is to ensure a fully equipped first aid kit is available at each home game.
 - b) When play is stopped for an injured player then initially the coach, manager or trainer should go to the aid of the player when called upon by the Match Official.
 - c) Where possible the injured player should be taken from the field of play and receive treatment. This is only to occur if the player can move of his/her own free will.
 - d) In Junior Competition, a club stretcher must not be used to remove an injured player from the field.
 - e) Players who wish to claim insurance must complete the relevant insurer documentation within 30 days of the injury or such other timeframe as the relevant insurance may require. Links can be found on the FSC website.

Allowance For Serious Injury

- ALL COMPS
- f) If a player has sustained a serious injury and cannot be removed from the field of play, then:
 - (i) The priority shall be the safety and well-being of the player.
 - (ii) In all Competition League Matches, play will be stopped and suspended until the player is treated and removed.
 - (iii) The Match Official in consultation with an Official from both Clubs or Match Day Supervisor (for Juniors) will decide if the match can continue and be completed.
 - (iv) If the match cannot be completed, then the Match Official shall abandon the game. The Match Official and Match Day Supervisor are each to provide a report including the score and the time when the game was abandoned.

F10. ABANDONED MATCHES

- a) It is the responsibility of Clubs to ensure that all matches are played within the timeframes of the normal playing calendar for all Competition. FSC shall ensure where practical that any abandoned matches which are required to be rescheduled or resumed shall take place in line with all other policies.
- b) Matches in any fixture may only be abandoned by a decision of the Match Official or a Match Day Supervisor (Juniors).
- c) The match shall be abandoned if:
- (i) Any Club has its playing numbers reduced for any reason below the minimum requirement as per Article E14; or
 - (ii) The lighting at the venue fails such that in the opinion of the match official, it is impossible or unsafe to continue to play; or
 - (iii) The match official determines that playing conditions have become unsafe or untenable for any reason; or
 - (iv) The Match Official, in consultation with Club and Jacketed Officials, determines that the conditions for Players, Team Officials, Match Officials or Spectators have become unsafe or untenable for any reason; or
 - (v) A serious injury has occurred, and the match cannot be completed in the time remaining as per [Article F9.f Allowance for Serious Injury](#).
- d) In cases where a Fixture / Match is abandoned by the Match Official then
- (i) The Competition Coordinator may apply an outcome from [Appendix 1 – Match Outcomes, Breaches, Penalties](#) which can be reviewed by the relevant Council upon request of the Club concerned; or
 - (ii) A Tribunal may investigate the circumstances of the abandonment and impose penalties as it deems fit on Clubs, Club Officials, Players, and/or Spectators adjudged to be associated with the abandonment in accordance with the FSC Disciplinary and Disputes Regulations.
 - (iii) If the Tribunal determines that one (or both) of the competing Clubs, or Club Officials were directly responsible for the abandonment, then in addition to penalties from the FSC Disciplinary and Disputes Regulations, outcomes from [Appendix 1 – Match Outcomes, Breaches, Penalties](#) regarding the result of the match may be imposed.

F11. CONTINUATION OF AN ABANDONED MATCH

- a) In the case where, [Appendix 1 – Match Outcomes, Breaches, Penalties – Outcome of Abandoned Match - 2\(c\)](#), has been applied then the rescheduled game will be restarted from the minute it was abandoned with the scores and disciplinary as at the abandonment.
- b) The same players on the match sheet must only be used during the rescheduled match.
- c) Any player sent off before the abandonment of the match cannot participate any further and IFAB laws of the game would apply re numbers of the field of play.
- d) A player who is serving a Suspension between the abandoned Match and continuation of said Match will not be eligible to play in the rescheduled match and the match cannot be counted as a stand down in relation to Fixture Suspension.
- e) If a player is unavailable, then they cannot be replaced.

ALL COMPS

F12. WET WEATHER

- a) All Clubs will be bound by the operation of the FSC wet weather policy – [Appendix 8 – Excerpt from FSC Wet Weather Policy](#). This policy outlines the responsibilities and procedures which Clubs and the Competition Coordinator are to follow. The policy includes but is not limited to:
 - (i) Time frames to notify opposition clubs and FSC.
 - (ii) Procedures re possible reversals with opposition clubs and/or decisions made by the Competition Coordinator.
 - (iii) Competition Management System updated.

M&W

- b) In the Men’s and Women’s Community League, if the Away Club’s venue is available as per policy, then the game must be reversed and played.

ALL COMPS

F13. DISRUPTION TO FIXTURE DUE TO ADVERSE WEATHER CONDITIONS

- a) When the Match Official finds it necessary to stop play, owing to adverse weather, the Match Official will wait a reasonable length of time before deciding to abandon or postpone the match. ([Appendix 7 – FNSW Hot Weather & Lightning Guidelines](#))

F14. POSTPONED MATCHES

- a) Matches may only be postponed by the Match Official, the Competition Coordinator, FSC or as outlined in the FSC Wet Weather Policy.

F15. RESCHEDULING OF MATCHES – FOR INSTANCES OUTLINED IN RULES F12 – F14

Mini Roos (a)

JU

- a) Mini Roo matches shall not be rescheduled.

All Competitions (Competition = Age and Division (b))

ALL COMPS

- b) Where all matches in a round for a competition are not played, then:
 - (i) the round will be rescheduled by the Competition Coordinator to any available wet weather weekend(s)/round(s) in the competition calendar, OR
 - (ii) when there are no wet weather weekend(s)/round(s) and the final series is three weeks or more, then the final series is reduced by one week to create a further wet weather round (F15 (b) (i) shall apply. OR
 - (iii) where there are no wet weather rounds available, the Competition Coordinator will cancel the current round. If required, the Competition Coordinator may replace fixtures in Rounds 15 – 18 so that teams play each other at least once in competitions with 9 teams or more, OR twice in competitions with 8 teams or less.

Note – As the match was not played, then this does not count towards a player’s fixture suspension.

Junior Competition (c)

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- c) If a match has been played in a competition round, then the remaining postponed matches will be rescheduled by the Competition Coordinator providing the matches have a bearing on the final series or League Champion.

All Age - Men's and Women's Community League (d)-(e)

- d) Should a postponed match occur in the last three (3) scheduled rounds, the Competition Coordinator will reschedule the match only if it has a bearing on the Final Series or Competition League Championship. FSC will have sole discretion on any decisions made for postponed matches or fixtures and any costs will be borne by the Club /(s).
- e) In all other instances, where a match has been played in a round for All Age then the following procedure will occur:
 - (i) the Competition Coordinator shall determine the new date and time for playing a postponed match which will be set at least three (3) weeks from the fixture postponement if the match has a bearing on the Final Series or League Championship.
 - (ii) Except for the last three (3) scheduled rounds, after notification in Dribl, or email, clubs shall then be given five (5) working days to submit a change of fixture request to play the match **earlier**. If approved, then the conditions specified by the Competition Coordinator in the event of another postponement must be adhered to.

Masters - Men's and Women's Community League (f)-(g)

- f) In Master's competitions, where only one (1) match is played in a competition round (byes excluded), then F15 (b) shall be applied to the remaining matches.
- g) In Master's competitions, where only two (2) matches or more are played in a competition round (byes excluded), then the remaining matches are cancelled. The Competition Coordinator may replace fixtures in Rounds 15 – 18 so that teams play each other at least once in competitions with 9 teams or more, OR twice in competitions with 8 teams or less.

F16. MINIMUM NUMBER OF PLAYERS REQUIRED FOR A MATCH

For a match to commence or continue, a team requires to have the following minimum number of players:

Competition	Minimum
Mini Roos 6 - 7	2
Mini Roos 8 – 9	4
Mini Roos 10 - 11	6
U12	6
U13 and over, AA, Masters	7

F17. NON – FULFILLMENT OF POSTPONED OR RESCHEDULED MATCHES

- a) Clubs are obliged to fulfil outstanding fixtures as determined by FSC and any Club which fails to do so shall automatically forfeit the match, and associated penalties for a forfeit.

F18. FORFEITS – ADVANCED NOTICE

- a) To give notice of a forfeit in advance of a scheduled fixture, the following process needs to be followed:
- (i) The Team Official must notify their Club in the first instance.
 - (ii) The Team Official lodges in *Dribl* that they are forfeiting the match.
 - (iii) The Club notifies the opposition Club and the Competition Coordinator of the forfeit.
 - (iv) The Club notifies the FSC Referee Coordinator for all Men's, Women's Community League matches of the forfeit. Similarly for any instances that FSC directly appoints officials to a Junior Match.
- b) Where a Club does not give at least 24 hours' notice to the opposing Club and the Competition Coordinator or FSC Referee Coordinator that they are forfeiting then they will be responsible for all appropriate Match Official fees and ground hire costs.
- c) If notice of a forfeit is given in advance and the ground where the fixture is to be played is cancelled due to wet weather; the forfeit will stand.
- d) The opposition team receiving the forfeit must within two (2) working days provide the Competition Coordinator of an updated team list if they wish this to be considered for eligibility re the finals.
- e) A team who forfeits a match will have penalties applied as per [Appendix 1 – Match Outcomes, Breaches, Penalties](#)

F19. FORFEITS – ON MATCH DAY

- a) Teams will be deemed to have forfeited a Match when:
- (i) They fail to fulfil an engagement to play a Match on the appointed date, time, or venue; or
 - (ii) They refuse or fail to begin a Match within fifteen (15) minutes of the stipulated kick-off time; or
 - (iii) They field less than the minimum number of players required as per [Article F16](#), of their registered Players at the start of the Match; or
 - (iv) They are not able to provide Identification Cards prior to the Match commencing for at least the minimum number of players required as per [Article F16](#) taking the field; or
 - (v) At any point during the Match, they cannot field at least the minimum number of players required as per [Article F16](#); or
 - (vi) They field an ineligible Player; or
 - (vii) Any other scenario within these Regulations or the FSC Disciplinary and Disputes Regulations stipulates.

ALL COMPS

- b) A forfeit cannot be claimed in [Article F19 a\)](#) if both teams are ready and a match is still in progress.
- c) If a match is not played due to a forfeit but there are sufficient players to play a friendly game that is permitted providing all players are registered. In *Dribl*, under Disputes, a notation is added "Friendly game played."
- d) The Club or Team Manager claiming the forfeit shall enter this in *Dribl* and ensure that their players are selected, and team is SUBMITTED.
- e) In the event of a walk-off by one (1) Club prior to the completion of a match, the team will be considered to have forfeited the match, and the Club shall be liable to additional penalties and/or sanctions as per the FSC Disciplinary and Disputes Regulations.
- f) In All Age Community League – if a Club does not have sufficient players to field both grades, then the First-grade side shall take precedence. Failure to field a team in First grade whilst competing in Second grade during the same fixture will result in forfeiture for both the first and second grade.
- g) A team who forfeits a match will have penalties applied as per [Appendix 1 – Match Outcomes, Breaches, Penalties](#)

F20. MATCHES CONDUCTED UNDER ARTIFICIAL LIGHT

- a) A Fixture may be played wholly or in part under floodlights, provided that any alteration to starting times will have been given due approval and that the standard of lighting meets the requirements under [Appendix 2 - Lighting Criteria](#).

F21. MATCH BALLS

- a) All Clubs must use a licensed match ball from one of FSC's licensed ball manufacturers as advised by FSC from time to time.
- b) The match ball sizes will be:
 - Under 6 ,7,8 and 9 – Size 3
 - Under 10, 11, 12 and 13 – Size 4
 - Under 14 and over – Size 5
- c) When a fixture is played under lights, the ball must be predominately white or a bright fluorescent colour.
- d) In Junior Competition and Mini Roos, the Home Team shall provide the appointed Match Official with at least one (1) match ball.
- e) For Men's and Women's Community League, the Home Club shall provide the appointed Match Official with two (2) match balls prior to the start of the scheduled fixture.
- f) At the conclusion of the game, the match balls will be returned to the Home Club by the Match Officials.

J / Y

M&W

ALL

ALL COMPS

F22. SUBSTITUTES

- a) In all Competition matches (Under 12 and over), five (5) players may be used as substitutes either from the players registered in the team or borrowing players as per [Articles J5 to J8](#), for the respective competition. This allows for a maximum of fourteen players for U12 competition, and sixteen players for Under 13 and over competition matches, which can participate in a match.
- b) Substitutes must wear coloured bibs whilst on the touch line or in the technical area.
- c) Substitutes and interchange players cannot be used to replace any Player who has been dismissed from the Match by the Match Official.
- d) In Mini Roos, the maximum number of substitutes which can participate in a match are:

- Under 6 & 7 – Maximum 3 players
- Under 8 & 9 – Maximum 4 players
- Under 10 & 11 – Maximum 5 players

Interchange will be per the FFA Mini Roo regulations.

JUNIOR

ALL COMPS

F23. SUBSTITUTION

- a) Each Council shall prior to the Competition commencing, communicate which competitions shall use substitution.
- b) Competitions using substitution, teams may, at its discretion, substitute five (5) players at any time during a Match.
- c) Once a player is substituted, they cannot return to the field of play to participate in the Match.

F24. INTERCHANGE (RETURN SUBSTITUTIONS) U12 AND OVER

- a) Except for competitions identified in [Article F23.](#), all other competitions will have unlimited interchanging of players. A player who has been replaced may return to the field of play for another player.
- b) The Match Official must be notified before interchanging any player(s) and must follow the procedure and rules outlined in [Appendix 6 – Procedures For Interchange](#).

G - COMPETITION POINTS, LEAGUE RANKING

G1. COMPETITION POINTS

- a) Points will be allocated as follows for all League matches:
- Win – three (3) points.
 - Draw – one (1) point.
 - Loss – no points.
 - Bye – no points (unless otherwise determined by FSC for a particular division)
 - Forfeit – As per Appendix 1 – Match Outcomes, Breaches, Penalties
 - Cancelled Round – Recorded as not played.

G2. LEAGUE RANKING

- a) Each Council shall prior to the Competition commencing, communicate which method will be applied to each division in determining the ranking of teams:

Head-to-Head Method

1. Greatest number of average competition points obtained in all Competition League Matches.
2. If two or more teams are equal on average competition points, then their ranking will be determined in the following order:
 - (i) Greatest number of points obtained in Competition League Matches between the teams concerned. If still tied, then,
 - (ii) Greatest Goal Difference in Competition Matches between the teams concerned. If still tied, then,
 - (iii) Greatest number of goals scored For in Competition League Matches between the teams concerned. If still tied, then,
 - (iv) Least Average Goals Against from all Competition League Matches

Note:

- Where there are “unequal” competition games played then the last result will be excluded.
- [Appendix 9 – Examples Using “HEAD-TO-HEAD” Method](#)

Goal Difference Method

1. Greatest number of average points obtained in all Competition league matches.
 2. If two or more teams are equal based on (1) above, then their ranking will be determined as follows:
 - (i) Greatest average goal difference from all Competition League Matches, if still tied then
 - (ii) Greatest number of average goals scored in all Competition League Matches.
 3. If two teams are equal based on (2) above, then their place will be determined as follows:
 - (i) Greatest number of points obtained in Competition League Matches between the teams concerned, if still tied
 - (ii) Greatest number of goals scored in Competition League Matches between the teams concerned.
- b) If teams are equal in ranking, after applying the method for their competition from a) above, then either a play-off match between the teams is organised (if required) or otherwise declared joint ranking.
- c) The Club ranked first in their Grade / Division shall be declared as the League Champion.

H - MATCH OFFICIALS AND MATCH DAY ROLES

H1. APPOINTMENTS OF MATCH OFFICIALS TO JUNIOR COMPETITION

- a) FSC or its delegated body shall allocate registered Match Officials to Clubs. The Home Club Referee's Coordinator (Appointments Officer) shall appoint these members to matches and must ensure that all relevant FSC Referee guidelines issues from time to time are adhered to.
- b) FSC or its delegated body has the authority to appoint Match Officials to specific matches, and these appointments take precedence over any Club appointment by either the Club Match Day Supervisor or Club Referee Coordinator.
- c) The following process is to be followed where there are no Match Officials appointed and/or there are insufficient Assistant Match Officials and a "club volunteer" is required:
 - (i) The Match Day Supervisor shall be responsible for nominating the referee, who should not be less than two (2) years older than the age group concerned (and at least 14 years old) and shall have had previous football experience.
 - (ii) Where there are insufficient Assistant Referees (U12 – U18), the Match Day Supervisor must first ask the Away Team to provide the make-up officials for the entire match. If following this request, there are still insufficient Assistant Referees the Home Team may be asked. The person(s) who are appointed as Assistant Referees must be at least 14 years old.
 - (iii) Team Officials who are registered with the two teams involved must not officiate as a referee or assistant referee during the course of their game. Any breach of this clause will result in the offending team forfeiting the match.
 - (iv) Players who are registered with the two teams involved must not officiate as a referee or assistant referee during the course of their game. Any breach of this clause will result in the offending team forfeiting the match.

H2. APPOINTMENT OF MATCH OFFICIALS – MEN'S AND WOMEN'S COMMUNITY LEAGUE

- a) Each team at nomination is to provide the person(s) who will be the nominated team referee for the season. This person must have a minimum of a Level 4 Referee qualification.
- b) FSC shall initially make appointments of available registered Match Officials including team referees to officiate Men's and Women's Community League Competition fixtures.
- c) An appointed Match Official from FSC takes precedence over any Club / Duty Team appointment.
- d) Where no Match Officials and/or insufficient Assistant Referees are appointed by FSC, or the Match Officials do not arrive then:
 - (i) The Home Club/Team must provide all the unavailable match officials (referee and/or Assistant Referees positions) as per guidelines issued from FSC from time to time.
 - (ii) The Home Club Appointed Referees need to be a minimum of 18 years of age and had previous football experience and Assistant Referees need to be a minimum of 16 years of age.

- (iii) Team Officials who are registered with the two teams involved must not officiate as a centre referee during the course of their game. Any breach of this clause will result in the offending team forfeiting the match.

H3. CLUB APPOINTED MATCH OFFICIAL - ALL COMPETITIONS

- a) A Club appointed Match Official (as outlined in [Article H1.c](#) or [H2.d](#)) will have the power to sanction players in accordance with the IFAB Laws of the Game, as would an appointed Match Official. The Match Official is obliged to submit reports to FSC for any sanction issued.

H4. UNAVAILABILITY OF ANY MATCH OFFICIALS – APPOINTED OR CLUB

Should a match not proceed due to insufficient Match Officials, then the game will be cancelled and will not be re-scheduled. Penalties to be applied as per [Appendix 1 – Match Outcomes, Breaches, Penalties](#)

H5. MATCH OFFICIAL FEES

- a) Match Official fees are structured and aligned to FNSW fee structure that are subject to review and change on an annual basis. FSC shall communicate the fee structure in writing to Clubs, prior to the commencement of the playing season.
- b) Fees must be paid in accordance with Referee Payment Policy. Failure to comply may be considered as Misconduct and may be subject to the provisions of the FSC Disciplinary and Disputes Regulations.
- c) For Junior Competition Games - Payment of Official Referees and Assistant Referees shall be paid by the Home Club, (i.e., the first team on the draw), for their services at the specified rate.
- d) Payment of Match Official fees for Men's and Women's Community League Competition games shall be paid by the Home Club as per the Referee Payment Policy.

H6. DECISIONS OF THE MATCH OFFICIAL

The decisions of the Match Official or Assistant Match Official about any fact connected with the play, are final and are not subject to dispute by any party. The Match Official may change a decision if they realise that a decision is incorrect, provided play has not re-started.

H7. DUTIES OF A MATCH OFFICIAL

- a) The Match Official shall perform their duties as required by the IFAB Laws of the Game and/or in accordance with these Regulations.
- b) The Match Official, shall report to FSC any instance or instances of:
 - (i) Misconduct or foul play during the progress of the match which has led to the dismissal of a player or players from the field of play.
 - (ii) Misconduct or incidents irrespective of whether such misconduct or incidents occurred before, during or after such match, and whether it shall have led to the player(s) being ordered from the field or not.
 - (iii) Misconduct during the match by that Club's Team Official which results in exclusion from the Technical Area.
 - (iv) Misconduct during the match by that Club's Spectator(s) or any other issue.
- c) Match Official reports should be done electronically via the respective forms on the FSC website.
- d) Match Official Reports are required by 10am on the second working day after the Match.

ALL COMPS

H8. MATCH RECORDS

- a) At the conclusion of each match, the Match Official must enter the following in Dribl before officiating in their next match on the day or if no further appointments before leaving the ground
 - (i) CARDS - Shirt Number of players/team officials who were cautioned and/or send offs (using the codes).
 - (ii) GOALS - Shirt Number of goal scorers and the minute.
 - (iii) SCORE – Full time score against both teams.
 - (iv) COMPLETE MATCHSHEET
- b) If there is an issue with completing the match sheet above, then the Match Official must report to the Match Day Supervisor and provide the information in a). The Match Official also will need to complete the online form from a computer at day's end.
- c) Subject to any protest, the match records received from the Match Official will be accepted as accurate and official record of a match.

JUNIOR

H9. GAME LEADER AND INSTRUCTING REFEREE MINI ROOS

- a) Unless advised by FNSW or FFA otherwise, in U6 & U7 matches, one (1) coach from each team shall be allowed on the field to instruct players; one of these coaches will be the game leader.
- b) In U8 - U11 matches, one (1) game leader OR one (1) instructing referee will be permitted on the field. Team Officials will remain off the field unless they are the game leader or instructing referee appointed by the Match Day Supervisor

I - REGISTRATION

ALL COMPS

11. CLUB RESPONSIBILITY
- a) All Clubs are responsible, always, to ensure all Players are officially registered as per the FSC Registration Policy. Any Club which knowingly or unknowingly allows a player to play unregistered or over aged will be subject to penalties within these Regulations and FSC Disciplinary and Disputes Regulations.
 - b) Clubs will be required to collect player fees and pay FSC as per the FSC Registration Regulations.
 - c) All Clubs are responsible to ensure all Officials (Club, coach, manager, etc.) are registered as per approved processes and comply with the NSW legislation re Child Protection and have the required documentation.

12. MINIMUM AND MAXIMUM NUMBER OF PLAYERS REGISTERED FOR COMPETITION

- a) Players must be registered and adhere to any age group and gender restrictions as per FSC Registration Regulations.
- b) The minimum and maximum number of players which can be registered to a team in competitions is:

Mini Roos 6 - 7	4	-	Must comply with maximum number of players which can participate in a match
Mini Roos 8 – 9	7	-	
Mini Roos 10 - 11	9	-	
Junior Competition U12	9	14	
Junior Competition U13 – U18	11	16	Unless exemption is given to max
AAW	15	-	
O30, O40 Women	15	-	
AAM	15	-	
O35, 45 Men's	15	-	

- c) If a team does not have a minimum players registered with FSC, one week before the first Competition Match, that team may be withdrawn from the Competition and in that case, [Article B6](#) is applied.

Junior Competition (U12 – U18) Exemption to Maximum Number

- d) No exemptions shall be permitted to the maximum number of players registered for U12 to U16 boys/mixed and U12 to U15 Girls.
- e) For U16 – U18 Girls, U17 or U18 competitions, a club may apply to FSC for an exemption to allow an additional (2) players to be registered. Any team which is given this exemption will not be permitted to borrow players from any other team and the exemption once given will not be rescinded.

JUNIOR

YTH

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YOUTH

13. RESTRICTION OF “MOVEMENT” PLAYERS IN JUNIOR TEAMS U12 TO U16

a) The following terms have been defined:

- ‘Rep Player’ = player whose last season between 2023 and 2025 was in FNSW SAP, Youth League Competitions or similar.
- ‘Current Player’ = In their last season that they played in FSC was for the Club or Returning rep player who played for the Club in their last grassroots season.
- ‘New Player’ = first season of football in FSC
- ‘Movement player’ = in their last season between 2023 and 2025 that they played in FSC was at another FSC Club or a returning rep player whose last grassroots Club was at another FSC Club.
- ‘Returning Player to the Game’ = A player who last played a game of football was in 2022 or earlier.
- ‘Exception player’ = Player approved for an exemption by FSC or a movement player who played in Division 3 or lower.

U12 to U16 Teams

b) Each team is restricted to a maximum of three movement players, with the further restriction that a maximum of two of the three movement players can come from the same team, unless special dispensation is approved. FSC may also apply borrowing restrictions to movement players placed in Division 2 or lower.

c) There are no restrictions for players in teams if they are:

- Current players; or
- New players; or
- Returning players to the Game; or
- Exemption players.

Special Dispensation

d) Upon application by a Club, FSC may grant dispensation to the maximum movement players to a team. The dispensation will cover the maximum number of movement players who can be registered to a team and any borrowing restrictions on those movement players. The team will be ineligible to participate in FNSW competitions.

e) Where a Club knowingly or unknowingly registers more than the maximum number of movement players in a team and did not seek special dispensation or did not have special dispensation granted then this will be deemed as a breach of this [Article 13](#).

14. DUAL REGISTRATION

a) Players may be permitted to play with two Clubs in line with FNSW Dual Registration Policy, FSC Registration Policy and FSC Dual Club Playing Procedure.

15. REGRADE OF PLAYER

- a) After 1st March, a Club wishing to re-grade a player shall apply in writing to the Competition Coordinator and provide reasons for their request.
- b) The Competition Coordinator shall consider the request and may refer the matter to FSC Management and/or the respective Council.
- c) The outcome of the request shall be communicated to the Club.
- d) If the request is granted, then the Club shall be responsible for updating the ID card through "Dribl."
- e) No Club requested re-grades will be granted after the 30th of June each year.

J - ELIGIBILITY

ALL COMPS

J1. AGE ELIGIBILITY

a) A player's age is determined by the actual age on 31st December of the current season i.e., the age the player turns in the calendar year. A player must turn 5, by December 31 for the current season to be registered for that season.

b) Junior Competition

(i) In Boys/Mixed competition, a player may not register in an age group, more than two years above the lowest age group to which he/she is entitled to register.

(ii) In Girls Only competitions, a player may not register in an age group, more than two years above the lowest age group to which she is entitled to register.

(iii) A player registered in a team above his/her age group shall be deemed a player of that age group for the current season.

(iv) For 2026, a maximum of three players aged 19 may register for an U18 Girls team. Note this will make the team ineligible for FNSW U18 Girls competitions.

(v) Disability or Handicap

Within the Junior Competition, a player who has a disability or handicap may through their Club apply to FSC to play in a lower age group than his or her correct age. The Club in their application should include:


- The nature of the disability.
- A supporting document from a medical professional which has appropriate medical evidence and recommendations.
- The date of birth, height, and weight of the Player.
- A supporting letter from the parent or guardian of the child.
- A supporting letter from the Club.

On receipt of the application, FSC shall consider the request and may:


- (1) Reject the application; or
- (2) Create a sub-committee to inspect the player in match conditions and make recommendations to FSC regarding the appropriate age group the player ought to be registered in; and/or
- (3) Seek approval from FNSW.

JUNIOR / YOUTH

c) Women's Community League

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- (i) The minimum age that a player can be registered for any Women's All Age Competition is seventeen (17) as defined in [Article J1 \(a\)](#).
 - (ii) On application by a Club, the Women's Council may in exceptional circumstances, approve the registration of a player who will be sixteen (16) as defined in [Article J1 \(a\)](#).
 - (iii) A player must have attained the age required (31 - for over 30s) or older by 31st December of the current year to be eligible to play in Over 30 Competition (Masters).
 - (iv) A maximum of one (1) player aged 28 – 30 per team may register with an Over 30 team who do not meet the eligibility in [Article J1.c\(iii\)](#)
 - (v) A player must have attained the age required (41 - for over 40s) or older by 31st December of the current year to be eligible to play in Over 40 Competition (Masters).
 - (vi) A maximum of four (4) player(s) aged 38 – 40 per team may register with an Over 40 team who do not meet the eligibility in [Article J1.c\(v\)](#).

d) Men's Community League

- 
- (i) The minimum age that a player can be registered for Community League competitions is eighteen (18) as defined in [Article J1 \(a\)](#).
 - (ii) Players who turn 36 or over, as defined in [Article J1 \(a\)](#), in the current year are eligible to participate in the Community League Over 35's Division (Masters).
 - (iii) Players who turn 46 or over, as defined in [Article J1 \(a\)](#), in the current year are eligible to participate in the Community League Over 45's Division (Masters)
 - (iv) A maximum of three player(s) aged 44-45 per team may register with an Over 45 team who do not meet the eligibility in [Article J1 \(d\)\(iii\)](#).
 - (v) A Junior Council Club which has teams entered in All Age may apply to FSC for an exemption to allow players who will be seventeen (17) to register if the Junior Council Club cannot form an U17 or U18 team.

J2. ELIGIBILITY AND INELIGIBILITY OF PLAYERS - GENERAL

- a) An eligible player is one that meets:
- (i) all requirements of the FSC Registration Policy.
 - (ii) all requirements of these Regulations.
 - (iii) has a type of Identification Card as sanctioned by FSC; and
 - (iv) is not ineligible according to any Article of these Regulations.
- b) Ineligible Players include, but not limited to:
- (i) Unregistered Players.
 - (ii) Suspended Players.
 - (iii) A Player who is required to stand down for receiving the required number of cautions.
 - (iv) A Player that has been expelled from a Match on the day/s prior to a Match but after the regular Match Review Committee meeting date.
 - (v) A Player that has been expelled from a game played earlier in the day prior to the Match.
 - (vi) A Player who participates in the Match but is not listed as playing on the Match Sheet.
 - (vii) A Player that is deemed ineligible due to any article of these Regulations or pursuant to the FSC Disciplinary and Disputes Regulations
- c) Any Team that fields an ineligible Player will have penalties imposed as per [Appendix 1 – Match Outcomes, Breaches, Penalties](#). Additionally, the Club, Team Official/s and / or Player may have further sanctions in accordance with the FSC Disciplinary and Disputes Regulations including but not limited to being charged with Misconduct.
- d) For clarity and the avoidance of doubt, it is the Club's absolute responsibility to ensure that it fields eligible players in any Match.

J3. BORROWING – ALL COMPETITIONS

- a) It is the responsibility of a Club to keep accurate records of borrowed players. Where a Club borrows a player which breaches the clauses in these regulations then they shall be deemed an ineligible player. For clarity and removal of doubt, a player listed on the Match Sheet is deemed to have participated in the match whether they take the field or not.

J4. BORROWING IN MINI ROOS

- a) All U6 to U11 players are to be placed in the appropriate age group only and are eligible to play in any team within the age group, or an older age group, no more than two years above the lowest age group to which he or she is entitled to register.

J5. BORROWING IN JUNIOR COMPETITION (U12 – U18)

- a) A Club who has been given an exemption to the maximum number of players they can register as per [Article 12.d](#)) will not be permitted to borrow from any team.
- b) If a Club has two or more teams in the same division, then neither team can borrow players from each other.

Junior Mixed / Boys Competitions (c to d)

- c) No player can play up in any division more than two years above the lowest age group to which he/she is entitled to register for mixed/boy's competitions. For example, a player who could play U12 and is registered U13 cannot be borrowed for an U15 match.
- d) Players for mixed and boy's Competition are only to be borrowed from:
 - (i) within the age group, from a lower division.
 - (ii) a one-year lower age group of the same division or lower.
 - (iii) a two-year lower age group from any division.

Note: For the purpose of substitute players for mixed teams, female players borrowed from female teams are graded as the lowest division for (i) & (ii).

Under 12 Teams – Grading Matches (e to f)

- e) Whilst grading is occurring, the U12 teams involved are to be classed as fifth division, only for the purposes of using U12 players as substitutes in an U13 Competition. Once teams are placed into divisions [Article J5\(a\) to \(d\)](#) applies.
- f) Where a Club has two or more U12 teams, the "A" team is recognised as the stronger and higher team, the "B" team the next strongest & highest etc. "A" teams may borrow "B" or "C" players etc. Similarly, the "B" team can borrow "C" players etc. However, the reverse is not allowed i.e., a "B" team cannot borrow "A" players etc.

Under 12 Teams – Divisions (g)

- g) When U12 teams commence their competition after being graded into a division then [Article J5\(a\) to \(d\)](#) applies.

Men's Premiership Club – U18 Competition (h)

- h) A Men's Premiership Club cannot borrow from their Senior Squads for the U18 competition. The Men's Premiership Club may borrow using the DCP providing [Article J5 \(d\)](#) is adhered to.

Junior Girls Only Competitions (i to k)

- i) No female player can play up in any division more than two years above the lowest age group to which he/she is entitled to register for girls competitions. For example, a player who could play U12 and is registered U13 cannot be borrowed for an U15 match.

- j) For girl's only Competitions, female players only to be borrowed from:
 - (i) within the age group, from a lower division.
 - (ii) a mixed team in the age group, from the same division or lower.
 - (iii) a one-year lower age group of the same division or lower.
 - (iv) a two-year lower age group from any division.
- k) The interpretation of this Article [J5. \(j\)](#) applies to girls registered in either mixed or girls' teams. (e.g., U12 girl div 2 team cannot use U12 1st or U12G 1st).

Using Mini Roo Players in Mixed Competition (l) to (m)

- l) Players who turn ten (10) in the season and who are registered in a Mini Roo Team may be borrowed for U12 Competition.
- m) Players who turn eleven (11) in the season and who are registered in a Mini Roo Team may be borrowed for U12 or U13 Competition.

Special Dispensation

- n) Special Dispensation to these clauses in this [Article J5](#). will be considered where:
 - (i) Upon application, FSC may grant dispensation to some of these clauses to a team where the Club can demonstrate player numbers are causing difficulties in maintaining reasonable team strength.
 - (ii) The dispensation will cover the number of players which can be borrowed, the number of times a player can be borrowed, the grades to borrow players from and the borrowing from higher to lower grades of older age division players.
 - (iii) Decisions will be reported on the FSC website and advised to the Club by letter. The team manager should retain a copy of the letter for proof of authorisation to borrow.

J6. BORROWING – ALL AGE COMPETITIONS

- a) Where a division has two grades, players who participate in second grade may be borrowed for first grade.
- b) No players from a higher division in All Age or from another club team in the same division may be borrowed.
- c) Players can be borrowed from
 - (i) An All-Age team which is in a lower division.
 - (ii) Masters Divisions with the restriction that Master O35 Men Division 1 or O30 Women Division 1 players cannot be borrowed into the lowest All Age Division. (e.g. if there are three divisions in AAW then the Div 3 competition cannot borrow Masters Div 1)
 - (iii) A Junior Team as per [Article J6.d\)](#)

- d) Only Junior Council Clubs who have U17 or U18 boys' teams and AAM teams or U16 girls' to U18 girls' teams and AAW teams, can borrow Junior players under this clause.
 - (i) A maximum of three (3) junior players who participate in the U17 or U18 competition are permitted to be borrowed in one match on the day in the respective All Age competition with the restriction that 18 Div 1 or 18G Div 1 cannot be used in the lowest All Age Division.
 - (ii) To play in an AAM match, the Junior player will be male and 17 years or older, as defined in *Article J1.a*)
 - (iii) To play in an AAW match, the Junior player will be female and 16 years or older, as defined in *Article J1.a*)
 - (iv) The Junior Player must have the DCPD form completed before participating and this must be submitted to the office no later than 2 working days after their first match.

J7. BORROWING – MASTERS' COMPETITIONS

- a) No players registered to an All-Age Division, junior team or higher Master's division may be borrowed.
- b) Players registered to a lower Master's Division may be borrowed within the same Club. For clarity,
 - (i) Men's Master's Over 45 Division 1 is considered a lower division to the lowest Men's Masters O35 Div.
 - (ii) Women's Masters Over 40 Division 1 is considered a lower division to the lowest Women's Masters O30 Div.
- c) Where a Club has two or more teams in the same division then neither team (in the same division) can borrow players from each other.

J8. SPECIAL DISPENSATION

Special Dispensation to these clauses in *Articles J6 and J7* will be considered where:

- (i) Upon application, FSC may grant dispensation to some of these clauses to a team where the Club can demonstrate player numbers are causing difficulties in maintaining reasonable team strength.
- (ii) The dispensation will cover the number of players which can be borrowed, the number of times a player can be borrowed, the grades to borrow players from and the borrowing from higher to lower grades of older age division players.
- (iii) Decisions will be reported on the FSC website and advised to the Club by letter. The team manager should retain a copy of the letter for proof of authorisation to borrow.

K - ID CARDS, TEAM SHEETS, MATCH RESULTS

ALL COMPS

K1. MATCH SHEETS

- a) Each team will be required to complete their section of the Match Sheet using DRIBL. Team officials need to take note whether they are listed as the Home Team or Away Team.
- b) Players participating must be marked as “playing” (P) on the match sheet and the number on the player’s shirt must correspond with their name for competition matches. The goalkeeper is to be marked GK.
- c) If an eligible player is not appearing in the team list to be allocated (e.g., DCPD) then the player’s name is to be recorded in Protest. The team must have a copy of the player’s ID card and must comply with the competition rules if borrowed, for the player to be permitted to participate.
- d) Competitions which use substitution [Article F23](#), will be required to mark the “Starting” Players.
- e) Competitions which use Interchange [Article F24](#) there is no requirement for “Starting Players” to be marked.
- f) The maximum number of players to be listed on the match sheet for competitions is as follows:

Competition	Maximum
Mini Roos 6 - 7	7
Mini Roos 8 – 9	11
Mini Roos 10 - 12	14
Junior Competition U13 – U18	16
AAW	16
O30 Women	16
AAM – Community League	16
Masters – Community League	16

JUNIOR

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- g) Both teams must **SUBMIT** their teams in Dribl, conduct an ID check as per [Article K3](#) and **CONFIRM** the opposition team in Dribl before kick-off, preferably this to be completed at least 15 minutes before the scheduled start.
- h) Adjustments to the team list can be made up to the conclusion of half time by:
 - having the opposition UNCONFIRM the team in Dribl.
 - adding the player and SUBMITTING the updated team.
 - conduct an ID check of the late player.
 - have the opposition team CONFIRM the team list in Dribl.
- i) Unless otherwise stated in the FSC Disciplinary and Disputes Regulations, or in these Regulations, a player is deemed to have participated in the Match if marked as playing (P) or listed under disputes.
- j) The name of Jacketed Officials or Match Marshall’s from a Club [Article C7](#) will be entered by the Team Official under Match Sheet/Officials.

ALL COMPS

- k) The Home Team must record the name of any person who fills in for a Match Official (Referee and/or Assistant Referee - [Articles H1 and H2](#)) as Unaccredited Referee in the drop-down list under Officials.
- l) At the conclusion of the match,
- (i) The referee is to enter the full-time result, goal scorers, discipline. If the referee was recorded as per k) above, then the Home Club must enter the information for the referee.
- (ii) Both teams enter the full-time result.
- m) Clubs may be subject to penalties for breaches including but not limited to:
- clerical errors (e.g., duplicate shirt numbers, incorrect shirt numbers, FFA number missing),
 - timely receipt of paper team Sheets as per [Article K2](#),
 - Incomplete and inaccurate Match Sheets,
 - Team Managers not recording full time score in Dribl.
- n) Any Club or team official supplying false information may be charged with Misconduct and may be subject to the provisions of the FSC Disciplinary and Disputes Regulations.

K2. MATCH SHEET PAPER COPY – DRIBL NOT AVAILABLE

- a) Where Dribl is not available or a team does not have access to Dribl then, the team(s) will provide their own copy of a paper FSC Team Sheet.
- b) Players participating must have their FFA number, shirt number and name recorded. For any pre-filled team sheets, a player not participating must be stuck out. Unless otherwise stated in the FSC Disciplinary and Disputes Regulations, or in these Regulations, a Player listed on the Team Sheet who was not crossed out will be deemed to have participated in the Match.
- c) An ID check will be required as per Article J3 where the players need to be checked off from the team sheet.
- d) The team sheet must be given to the match official or Match Day Supervisor prior to kick off after the ID check.
- e) At the conclusion of the match:
- (i) The Match Official shall complete their section of the Team Sheet, noting any players who have been cautioned or sent off using the codes as per [Appendix 5 - Caution and Send Off Codes](#).
- (ii) The Team Official is to sign the Team Sheet at the completion of the Match to confirm the information is correct, including the Players listed, Match Officials listed, full time scores, players who were cautioned and/or sent off are correct. If there is an error, then the first step is to request the Match Day Supervisor (Juniors) or an official to review the issue with the Match Official.
- (iii) Each Club should take a digital photograph of the Team Sheet for future reference in the case of the Team Sheet being lost or otherwise found to be unusable.

ALL COMPS

- f) Should a Club still dispute the final details on the Team Sheet, they shall follow the procedure outlined in *Article L2*.
- g) The Home Team is responsible for ensuring that all Team Sheets must be at the FSC office by the close of business on the Tuesday following the fixture or within two (2) working days of the fixture, – whichever is the shortest in time.
- h) Team Sheets will be accepted in the following manner:
- Delivered directly to the FSC office.
 - Scanning the Team Sheet in a PDF format and emailing to the Competition Coordinator.
- i) Where a team sheet is not provided to FSC (i.e., has been lost), or a copy of team sheet as requested by FSC from either team, is not provided then the match shall be deemed as played with no points awarded to either team.

K3. PLAYER IDENTIFICATION CARDS (OR SHEETS)

- a) A Club or Player must be issued with an Identification Card (ID card) as sanctioned by FSC, prior to taking part in a Competition Match sanctioned by FSC, unless FSC give written approval in exceptional circumstances.
- b) The ID card shall contain the Player's name, current year, FFA registration number, date of birth, Club, division and have a current "passport style" photograph for identification purposes.
- c) The ID card can be:
- an individual plastic card issued by Football South Coast in the current season.
 - Player Identification Sheets printed from Dribl.
 - Electronic identification from the Match Sheet in Dribl.
- d) In all matches, opposing Team managers (with a Jacketed Official or Match Day Supervisor in Junior Competition U12 – U18 matches) are responsible for sighting the ID cards prior to the Match and ensuring:
- The ID card photo matches the player.
 - The player has the correct shirt number on as per team sheet.
 - That any borrowed player meets the requirements of the respective Competition.
- e) If the ID card photo does not match the player or if there are players for any Team that do not have an ID Card, then the player(s) are not permitted to take the field of play.
- f) Any Team who cannot produce at least seven (7) Players with ID cards for any Match will not have enough eligible Players to commence the Match and be deemed to have forfeited the Match.
- g) A player who arrives after the initial card check has been completed must:
- be listed on the match sheet.
 - have their ID card checked as per d) above.
- prior to participating in the match.

- h) No protests or appeals will be accepted to player eligibility if ID cards are not checked.
- i) Should a Team suspect the opposition of replacing any Player between the initial identification check and the commencement of either the first or second half, the following procedure must be followed: -
 - (i) A Team Official of the team suspecting a breach informs the Team Official of the opposing Team and Jacketed official that they wish to check the identity of specific Player/s.
 - (ii) Both Team Officials, along with the Jacketed Official, check the identity of the Player/s in question against the player Identification Card and the Match Sheet, on the field of play before the Player/s leaves the field of play at either the half time interval or conclusion of the Match.
 - (iii) If the player cannot be identified or if there is an issue with eligibility, then the Team Official of the team suspecting a breach must lodge a protest in accordance with [Article L1](#)
 - (iv) Should any Team Official or Player refuse to follow the above procedure under this clause then the Match Day Supervisor (Junior Competition) or Match Official (other Competitions) shall be informed and the Match will immediately be forfeited to the opposing Team (i.e., against the official or player that has refused to cooperate). The Match Day Supervisor or Match Official shall report the incident.

L - PROTESTS, DISPUTES AND MISCONDUCT

L1. PLAYING UNDER PROTEST

a) Playing Under Protest – Before Kick-off

- (i) If, prior to the kick-off in a Match, a Team believes their opponent may be in breach of these Regulations they must play the match under protest.
- (ii) A Team wishing to play under protest must inform the Ground Official or Match Day Supervisor (for juniors) and the opposing Team Official prior to the start of the match.
- (iii) The Team records in Dribl under Disputes “Playing Under Protest” or if a paper team sheet records “Playing Under Protest” at the top of the team sheet.

b) Protest – During Match

- (i) If, during the match a team believes their opponent has played a player which did not have an ID check then the procedures in [Article K3.i](#) must be followed in the first instance.
- (ii) If a player cannot be identified as per [Article K3.i](#) then the team records in Dribl under disputes “Playing Under Protest”.
- (iii) Protests for obvious breaches/errors of the Laws of the Game will only be considered by the Competition Committee if it clearly had a material effect on the outcome of the Match.
- (iv) No protests as to the result of a Match will be considered in relation to disciplinary decisions of the Match Officials or decisions of facts relating to play.

Reporting a Protest

- c) The Team must provide a written report to their Club Secretary within 24 hours of the match detailing the facts or reasons for the protest and indicate if an ID check was conducted as per [Article K3](#) if pertaining to player participation / eligibility.
- d) The Club must confirm in writing, within two (2) working days of the match, to FSC that they wish to proceed with a protest and provide a report of the issues and facts and confirming that an ID check was conducted as per [Article K3](#) if pertaining to player participation / eligibility.
- e) FSC may dismiss a protest if the procedures or timelines in [Article L1](#) have not been followed and will only consider the merits of the protest if the Club has confirmed the protest in d) above.
- f) No protests or appeals will be accepted to player eligibility if ID cards are not checked as per [Article K3](#).

ALL COMPS

L2. DISPUTES RE MATCH RESULT, WRONG PLAYER SANCTIONED

Should a Team dispute the final details recorded by the Match Official on the Match Sheet then they must within 48 hours of the Match provide the Club Secretary with a report of the issue and the Club:

- (i) Lodges a dispute with the Competition Coordinator in the case of scores or (goal scorers) or missing disciplinary. FSC will review and adjudicate on the alleged discrepancy within a workable time frame.
- (ii) Follow the procedures as outlined in the FSC Disciplinary and Disputes Regulations in the case of the identity of the player being cautioned or sent from the field of play (mistaken identity).

L3. REPORTING INCIDENTS, MISCONDUCT,

- a) Where practicable, an incident should be verbally reported to the Ground Official or Match Day Supervisor and allow them an opportunity to manage the issue as per guidelines *in Appendix 4 - Jacketed Officials Roles and Responsibilities* or these Competition Rules.
- b) If a person wishes to report an Incident or Misconduct, then they must provide a written statement to their Club within two working days of the match, including if they informed a Ground/Club Official and any action that they took.

The Club then determines within a further two working days whether to: -

- (i) Commence a grievance under the FSC Disciplinary and Disputes Regulations by contacting the other club, outlining the grievance, and requesting a response, OR
- (ii) Submit the reports directly to FSC, OR
- (iii) Take no further action.
- c) An individual who writes directly to FSC re an incident or misconduct may have their correspondence redirected back to their Club for the Club to action as per (b) above.
- d) A Club who wishes to report an incident or misconduct must provide a written report to FSC along with any witness statements within four (4) working days of the match.
- e) An incident or misconduct report received from a Club (b) or (d) above shall be reviewed by FSC who will respond to the Club(s) in accordance with either these competition regulations and/or FSC Disciplinary and Disputes Regulations.

M - FINAL SERIES**M1. FORMAT, TEAM QUALIFICATION FOR FINAL SERIES**

- a) Depending on available time remaining after the conclusion of the League Competition, FSC through its Councils shall determine which format of the Final Series shall be implemented. FSC through its Councils may at their discretion amend the format of the final series if Wet Weather or other unprecedented event occurs during this series.
- b) Unless the Competition Coordinator advises otherwise the four highest ranked teams from the League Competition shall qualify for the Final Series.
- c) All Finals' matches will be played in accordance with the knockout system, single match, in a venue chosen by FSC.
- d) The team appearing first in the fixture will be considered the Home Team for each respective match in a Final Series.

M2. MATCH TIME

- a) The match time shall be the same as normal Competition matches but added time may occur.
- b) The Match Official may at their sole discretion make allowance for time lost in either half through:
 - Substitutions via interchange.
 - Assessment of injury to players.
 - Removal of injured players from the field of play for treatment.
 - Wasting time.
 - Any other cause
- c) If a serious injury occurs, then [Article F9.f\) - Allowance for Serious Injury](#) shall apply. In final series matches, play will be suspended until the player is treated and removed. The Competition Coordinator with the match referee and Match Day Supervisor (Junior Competition Only) will decide if the match can continue.

ALL COMPS

M3. WINNER OF FINAL SERIES MATCH

ALL COMPS

- a) At the conclusion of the match time, the Team having scored most goals will win the Match.
- b) If scores are equal at the conclusion of a Finals Match, a five (5) minutes break shall occur before the commencement of extra time which shall be two (2) periods of ten (10) minutes, with NO half time break. (Straight Turn Around).
- c) If scores are still equal at the conclusion of extra time, then the match shall be determined by kicks from the penalty mark as per IFAB Laws of the Game.

YTH

- (i) For Junior Competition, at the conclusion of extra time the last interchange of players shall occur before the commencement of penalty kicks and the players who are then on the field are the only players to be involved in taking penalty kicks.

M&W

- (ii) For all other competitions, the interchange of players will cease, at the completion of extra time. The players on the field at the end of extra time are the only players to be involved in taking penalty kicks.

Note – If during the taking of penalty kicks, the Goalkeeper is injured then the player may be replaced with another Goalkeeper providing the replacement was listed on the team sheet.

YTH

- d) In Junior Competition, the Match Day Supervisor or a FSC Junior Council Member in attendance may enter the field, prior to the kicks from the penalty mark commencing to assist the Match Officials' in administering the kicks from the penalty mark.

ALL

M4. FORFEIT

- a) A team who forfeits a match in the final series shall be subject to penalties in [Appendix 1 – Match Outcomes, Breaches, Penalties](#) and the respective Football Council may expel the team from any further involvement in that series.

M5. PLAYER QUALIFICATION FOR FINAL SERIES – JUNIOR COMPETITION

A Player is eligible to play for a team which qualifies if the Player is registered for that team.

YOUTH

- a) A Club who has been given an exemption to the maximum number of players they can register as per [Article 12.e](#)) will not be permitted to borrow.
- b) For Under 12's, a team who has less than 11 players of its registered players available for a match may borrow players from another registered team of that Club, to bring the squad for the match to eleven (11) provided each player meets the requirements of borrowing as per [Article J5](#).
- c) In all other competitions (U13 – 18), a team who has less than 13 players of its registered players available for a match may borrow players from another registered team of that Club, to bring the squad for the match to thirteen (13) provided each player meets the requirements of borrowing as per [Article J5](#).
- d) Upon application, FSC may grant dispensation to allow an additional player to be borrowed as a specialist goalkeeper and play where the team goalkeeper is injured and cannot participate provided the player meets the requirements of Borrowing as per [Article J5](#).

M6. PLAYER QUALIFICATION FOR FINAL SERIES – ALL AGED AND MASTER’S COMPETITIONS

Men CL & Women CL

A player is eligible to play for a team which qualifies if,

- (i) The Player is registered for that team.
- (ii) a team who has less than fourteen (14) players of its registered players available for a match may borrow players from another registered team of that Club, to bring the squad for the match to fourteen (14) provided each player meets the requirements of borrowing as per [Article J6](#) or [Article J7](#).

ALL COMPS

M7. CAUTIONS IN FINAL SERIES

- a) In all competitions, any player receiving two (2) cautions in the Final Series will automatically stand down in the next match. If the Player's team has completed its Final Series commitments the player shall stand down in the next Competition fixture their team participates in for outdoor football.

N - TRIAL MATCHES, TOURNAMENTS, FNSW COMPS

ALL COMPS

- N1. TRIAL MATCHES
- a) Clubs who wish to participate in trial / social matches must follow the FSC – Trial Match Policy. Trial matches against other Associations requires additional sanctioning from FNSW.
 - b) Competition fixtures shall take precedence over any trial / social match.

- N2. ADMISSION TO FOOTBALL NSW COMPETITIONS (STATE CUP / CHAMPION OF CHAMPIONS)
- a) It is at the discretion of FSC to invite teams to participate in FNSW Competitions.
 - b) Clubs who participate will be responsible for completing administration requirements, payment of any entry fees and payment of any fines.
 - c) FNSW fixtures in these competitions shall have precedence over FSC fixtures should there be a clash on the same day.

Upon release of the FNSW draw:

Y

- (i) In Junior Competition, the Competition Coordinator where practicable will reschedule the FSC fixture to either the Friday or Saturday before the FNSW fixture.

W

- (ii) In Women's Competitions, the Competition Coordinator will reschedule the match midweek, at the Home Club's, ground or at Ian McLennan Park with the Home Club responsible for any costs.

ALL COMPS

- d) In FNSW Competitions a player must have attained the age required (31 - for over 30s) or older by 31st December prior to the current season to be eligible to play in Over 30 Competitions.
- e) In relation to player equipment, players will need to adhere to the FNSW competition rules and IFAB laws of the game.

- N3. ADMISSION TO OTHER COMPETITIONS / TOURNAMENTS
- a) Any Club or Team wishing to participate in any other competition or tournament outside the control of FSC must apply to and receive approval from FSC (and FNSW when required). Applications must be submitted at least 14 days before the competition or tournament commences. Any approval given by FSC is on the condition that all local Competition commitments are completed prior to participating in that external competition or tournament.
 - b) A Club who participates in an external competition /tournament who fails to meet the condition in [Article N3 a\)](#) or is not sanctioned, will be subject to any penalties within these Regulations and may face further disciplinary proceedings as determined by FSC.

O - ADDITIONAL RULES, JUNIOR COMPS

O1. TEAM REQUIREMENT

- a) Each team must have a coach or manager (Team Official) who is required to: -
- (i) Be registered with FSC, by no later than March 31 or a fine [Appendix 1 – Match Outcomes, Breaches, Penalties](#), per match may be applied.
 - (ii) Have an ID card for themselves and must be worn on match day (or they cannot be in the technical area).
 - (iii) A person who is acting for a coach or manager must inform the Match Day Supervisor and request a temporary card for the match.

O2. REFEREE'S FEES – FINAL SERIES

- a) In all matches Match Official fees will be as follows:

Referee	Normal Fee + \$5
Assistant Referee	Normal Fee + \$3

- b) Both teams share equally in the costs of referee's fees. Clubs will be invoiced from FSC.

O3. FINAL SERIES - WET WEATHER CANCELLATIONS

- a) Where cancellation of semi-finals, finals or grand finals becomes effective due to wet weather, it shall be the responsibility of the secretary or appointed official of the host Club to make that determination and notify the Competition Coordinator by 7:00 AM on match day or the previous evening.
- b) In the event of wet weather cancellations in week 1 (of 3-week series) then the Junior Council would (in order)
- (i) Investigate rescheduling matches either midweek or have a double header round in week 2.
 - (ii) Investigate the option of using the back-up weekend (move all games back a week).
 - (iii) Investigate another solution; otherwise,

(iv) Amend the draw for week 2 & 3 as follows for:

Round	Match	Title	Teams
2	1	Semi Final 1	1 st v 4 th
	2	Semi Final 2	2 nd v 3 rd
3	3	Grand Final	Winner Match 1 v Winner Match 2

c) If both week 1 (semi-finals) and week 2 (finals) are washed out, then if double headers cannot be played on the last weekend, then the draw will be amended as follows:

Round	Match	Title	Teams
3	3	Grand Final	1 st v 2 nd

d) In the event of ground cancellations due to wet weather on the spare weekend for the Grand final series and no other options are available to complete the final series then the Grand Champion will be determined as follows:

Round	Grand Champion
4 team competition	Nil
5 team competition	1 st in League
Two-week final series	Highest ranked team from Semi Finals winners
Three Week Final Series (4 teams)	Winner of Major Semi
Three Week Final Series (6 teams)	Highest rank winner from qualifying finals

P - ADDITIONAL RULES FOR MINI ROOS (U6 – U11)**P1. UNDER 8 – UNDER 11 DRAWS AND RESULTS**

- a) The draw shall be published in stages in accordance with FSC policy.
- b) The Under 9-11 age group will use the method - “grouping” of teams with other teams of similar ability. This does not mean that Clubs are required to “grade” players into tiered teams as is done in Competition age groups. Clubs form teams along any lines that the Club sees fit.
- c) The Competition Coordinator may change groupings on a week-by-week basis to meet the objectives of this clause.
- d) Results will be recorded for all matches and sent to the Competition Coordinator.
- e) The results will:
 - Not be published.
 - Not contribute to a competition table.
 - Assist the Competition Coordinator in adjusting the draw if required.

P2. MODIFIED FOOTBALL FORMATS & RULES

- a) MiniRoos will be modified and conducted for children in U6 to U11 age groups in accordance with the policies of FNSW and FA.
- b) The current MiniRoos Football Handbook provided by the FA will be used as the basis for all games in particular; MiniRoos Formats; Laws of Small Sides Football with the following alterations or clarifications.
 - (i) Offside: U6 to U9

There is no offside in these age groups, but deliberately placing of players in an offside position is contrary to the spirit of the game and is to be discouraged.
 - (ii) Offside U10 – U11:

The offside law (Law 11) will be introduced in this age group as a basis for game. The application of the Law will be for deliberate or blatant offside at the discretion of the referee.

P3. TEAM REQUIREMENT

- a) Each team must have a coach or manager (Team Official) who is required to:
 - (i) Be registered with FSC, by no later than March 31 or a fine [Appendix 1 – Match Outcomes, Breaches, Penalties](#), per match may be applied.
 - (ii) Have an ID card for themselves and must be worn on match day (or they cannot be in the technical area).
 - (iii) A person who is acting for a coach or manager must inform the Match Day Supervisor and request a temporary card for the match.

Q - ADDITIONAL RULES U12 COMPETITIONS**Q1. IFAB – LAWS OF THE GAME**

All Under 12 games will be played under the IFAB Laws of the Game with modified rules as outlined in this [Article Q](#).

Q2. FIELD

- a) The field of play shall be 65m-70m long, width 45m-50m.
- b) Penalty Area: 10m deep and 20m wide.
- c) Goals size 5m v 2m goals.
- d) Penalty Spot – 8m from goal line.

Q3. GOALKEEPER

- a) The goalkeeper is allowed to handle the ball anywhere in the penalty area.
- b) To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds. The goalkeeper is not allowed to kick or drop kick the ball directly from their hands.
- c) Opponents must be at least 10 metres outside the penalty area and cannot move inside the penalty area until the ball is in play. The ball is in play once it moves out of the penalty area or when the goalkeeper places the ball on the ground. If the opponent does not retreat and then engages in the play, an indirect freekick shall be awarded.

Q4. GOAL KICKS

- a) Goal kick from anywhere within the penalty area.
- b) Opponents remain at least 10 metres outside the penalty area until the ball is in play. If the opponent does not retreat and then engages in the play, an indirect freekick shall be awarded.
- c) The ball is in play once it is kicked directly out of the penalty area or passed to a defender in the penalty area.

Q5. THROW IN

- a) Throw In occurs when the ball has crossed the sideline as per IFAB Laws of the Game.

Q6. CORNER KICK

- a) Corner kicks are to be taken from within the arc of the corner post. If no arc can be identified at the corner post, then ball shall be placed no more than 1 metre from the corner post.
- b) Opponents must be at least 5 metres away from the ball until it is in play.
- c) The ball is in play when it is kicked and moves.

Q7. OFFSIDE

The offside law (Law 11) will apply.

Q8. FOULS AND MISCONDUCT

Indirect free kicks are awarded for all acts of handball or fouls and misconduct except as outlined in [Article Q9](#).

Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. (*An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal*).

Q9. PENALTIES

For deliberate or serious acts of handball or fouls and misconduct by a player inside their penalty area, a penalty kick is awarded from an 8-metre penalty mark with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty.

APPENDIX 1 – MATCH OUTCOMES, BREACHES, PENALTIES

Outcome of an Abandoned Match

1. Playing Numbers reduced below seven players – Match is forfeited.
2. Unsafe playing conditions Weather, Failing Light or serious injury:
 - a) A game that has only played 20 minutes or less of the match will be null and void and rescheduled if the match has a bearing on the final series or league championship.
 - b) A game that has played 70% or more of the match time shall have the result recorded as at the score when the game was abandoned.
 - c) A game that has played over 20 minutes but less than 70% of the match time may have one of these options applied.
 - i. If the score at the time of abandonment has a team leading by three or more goals, then the result of the match will be recorded as per the score; or
 - ii. The game shall be rescheduled but recommenced from that point in the match, unless both teams agree for the scores to be recorded as at the time of the abandonment as the result: or
 - iii. The result of the game to be recorded as at the score when the game was abandoned.
3. Mass Walk Off – Match is forfeited and/or penalties in the FSC Disciplinary Disputes Regulations
4. Other – Referred to FSC or Referred to a Tribunal.

Breaches, Penalties and Fines

In the case of breaches of the Competition rules and procedures, these fines and penalties will be applied and are in addition to any penalties or consequences set out in the relevant Regulations, the FSC Disputes & Disciplinary Regulations, and FSC Policies.

Team demerit points are defined in the FSC Disputes and Disciplinary Regulations, and any penalties below are in addition to those applied in those regulations.

Sanctions Not Covered in this Appendix.

Any sanction not covered in this appendix will be referred to FSC. [Article A1.c](#))

Definitions of Match Outcomes applied in Breaches.

Code	Code - Meaning
MO-1	Suspended player participates or Game played under protest, or the non-offending team can provide an acceptable explanation as to how the player passed the ID check as per Article K3 of these regulations.
Match Outcome	<p>If the score at full time had the non-offending team leading by three or more goals, then the result of the match will stand but the offending team will have their goals scored (For) recorded as zero.</p> <p>OR</p> <p>the team forfeiting will have the score recorded as a 0 – 3 loss and the other team having the score recorded as a 3 – 0 win.</p> <p>If both teams played ineligible players, then the match is null and void. For the purposes of average points, the game will be recorded as played with both teams receiving 0 points.</p>

MO-2	Game played NOT under protest and an ID check as Article K3 of these regulations would have picked up the ineligible player.
Match Outcome	<p>The team playing ineligible players will receive 0 points and their goals scored (FOR) recorded as zero.</p> <p>The non-offending team will retain the result of the match and goals scored (FOR) will be changed to three (3) if they scored four or more goals.</p> <p>If both teams played ineligible players, then the match is null and void. For the purposes of average points, the game will be recorded as played with both teams receiving 0 points.</p>

All = All Councils, Mini = Mini Roo, Jun= Junior, WCL = Women Community League, MCL= men’s Community League.

Overdue Accounts 30+ Days

Code	Code - Offence	
A5-1	Overdue Accounts – 30+ days or as of 31 st October – Warning	
A5-2	Non-Payment 14 days after payment	
A5-3	Non-Payment 21 days after payment	
A5-4	Council Sanction	
Penalties and Fines		
A5-1	All	Warning Letter that accounts are over-due. Club has 14 days to make payment before A5-2 or A5-4 is applied.
A5-2	Jun	Loss of 1 competition point for all junior teams.
	WCL	Loss of 3 competition points for all teams.
	MCL	Loss of 3 competition points for all teams.
	All	Exclusion from participation in Finals/Champion of Champions competitions – (if the competition is at that point) Club has 7 days to make payment before A5-3 or A5-4 is applied.
A5-3	Jun	Loss of further 3 competition points for all teams.
	WCL	Loss of further 3 competition points for all teams.
	MCL	Loss of further 3 competition points for all teams.
	All	Club to appear before Council. Exclusion from participation in Finals/Champion of Champions competitions – (if the competition is at that point)
A5-4	All	Sanction as per Council determination which may include but not limited to <ul style="list-style-type: none"> • Further loss of competition points in current season and/or following season. • Suspension from competition matches (i.e., forfeits) • Bonds for following season. Exclusion from competition and/or FNSW competitions

Non – Attendance at Club Meetings

The time period will be from Jan 1 to Dec 31 each year.

Code	Code - Offence	
A11-1	Non-Attendance at Club Meeting First Offence,	
A11-2	Non-Attendance at Club Meeting Second Offence,	
A11-3	Non-Attendance at Club Meeting Third or subsequence Offence,	
Penalties and Fines		
A11-1	Jun	Fine \$20. Apology \$10.
	WCL	Fine \$25
	MCL	Fine \$20
A11-2	Jun	Fine \$50. Apology \$10.
	WCL	Fine \$50. Loss 1 comp point per team.
	MCL	Fine \$50. Loss of 1 comp point per team
A11-3	Jun	Fine \$100. Loss of 1 comp point per team.
	WCL	Fine \$100. Loss of 1 comp point per team.
	MCL	Fine \$100. Loss of 1 comp points per team
Notes	<p>A Council may waive a penalty due to exceptional circumstances.</p> <p>Club may be required to meet with the respective Council.</p> <p>If the League competition has concluded, then the loss of competition points shall be applied to all teams in the following season.</p>	

Withdrawing Teams from Competition

Code	Code - Offence	
B6	Teams withdrawing from Competition after league declaration or date set by Council	
Penalties and Fines		
B6	Jun	Mini Roos U6 – U11 \$50 per team Junior Comp U12 – U18 - \$100 per team
	WCL	Nomination Fee not refunded
	MCL	Nomination Fee not refunded

Equipment

Code	Code - Offence	
C4	No Nets, No Corner Flags	
C5	No Line Markings	
Penalties and Fines		
C4	Jun	FSC to determine if a forfeit is to be applied
	WCL	FSC to determine if a forfeit is to be applied and 1 Team point for each issue.
	MCL	FSC to determine if a forfeit is to be applied and 1 Team point for each issue.
C5	MCL	FSC to determine if a forfeit is to be applied and 1 Team point for each issue.

Uniform

Code	Code - Offence	
E1-1	Not complying with Article E1 (a) – 1 st Offence	
E1-2	Not complying with Article E1 (a) – 2 nd Offence and subsequent offences	
All	* Club required to show cause why the respective Council should not impose the sanction	
Penalties and Fines		
E1-1	Jun	Official Warning to all Comp Teams
	WCL	Fine \$100
	MCL	Fine \$100
E1-2	Jun	Loss of 3 Competition Points
	WCL	Fine \$100 + loss of 3 competition points
	MCL	Loss of 3 competition points
All	Loss of comp points only applies to the team that did not comply.	
Notes	This is not applicable to Mini Roo Teams.	

Game deferred without approval.

Code		Code - Offence
F8		Deferment of a match without approval.
All		Both clubs to give explanation and FSC to determine if penalty applies
Penalties and Fines		
F8	All	<p>If only one club is guilty of deferral shall be deemed to forfeit the match. F19-1 to F19-4 applies.</p> <p>If both clubs are guilty then</p> <ul style="list-style-type: none"> the match is null and void. the match will not be rescheduled. <p>No competition points will be awarded and the match counted as played for the purposes of average points.</p>

Forfeit as per Article F18 or F19 (a) (i)-(iv)

Code		Code – Offence
F19-1		Forfeit – First Offence,
F19-2		Forfeit - Second Offence,
F19-3		Forfeit - Third or subsequence Offence,
F19-4		Forfeit - Last Round
Penalties and Fines		
F19-1	Mini	Fine \$20 or #
	Jun	Fine \$20
	WCL	Fine \$100
	MCL	Fine \$100
F19-2	Mini	Fine \$20 or #
	Jun	Fine \$30
	WCL	Fine \$100 + loss of 1 comp point
	MCL	Fine \$100 + loss of 1 comp point
F19-3	Mini	Fine \$30
	Jun	Fine \$50 – Explanation required to JC
	WCL	Fine \$200 + loss of 1 comp point. Club to appear before WC – possible further sanctions.

	MCL	Fine \$200 + loss of 1 comp point Club to appear before CL – possible further sanctions.
F19-4	Mini	As per F19-1 to F19-3
	Jun	As per F19-1 to F19-3
	WCL	As per F19-1 to F19-3
	MCL	As per F19-1 to F19-3+ loss of 3 comp points
All	Match Official fees + Ground Hire fees to be applied if applicable. (F18 (b)) Team claiming forfeit will receive 3 competition points and a 3 – 0 result. Team forfeiting will receive 0 competition points and a 0 – 3 result.	
Notes	Where a team has withdrawn and forfeit results are given post withdrawal, no fines are applied. # No fine for Mini Roo team if notice is given by 5pm on the day before match.	

Forfeit as per Article F19 (a) (v)

Code	Code - Offence	
F19-5	Forfeit – Cannot field at least seven players during match.	
Penalties and Fines		
F19-5	All	Club to give explanation and Council may apply a fine or penalty from E19-1 to E19-4.
Match Outcome	All	If the score at the time of abandonment has the non-offending team leading by three or more goals, then the result of the match will be recorded as per the score at that time; or the team forfeiting will have the score recorded as a 0 – 3 loss and the other team having the score recorded as a 3 – 0 win.

Forfeit as per Article H1

Code	Code - Offence	
H1-1	Match Official is a registered Team Official of the team playing.	
H1-2	Match Official is a registered Player in the team playing.	
Penalties and Fines		
H1-1 H1-2	Jun	Forfeit as per F19-1 to F19-4
	WCL	Not applicable unless referee guidelines state otherwise. In that case Forfeit as per F19-1 to F19-4
	MCL	Not applicable unless referee guidelines state otherwise. In that case Forfeit as per F19-1 to F19-4
Match Outcome	If the score at full time had the non-offending team leading by three or more goals, then the result of the match will stand but the offending team will have their goals scored (For) recorded as zero. or the team forfeiting will have the score recorded as a 0 – 3 loss and the other team having the score recorded as a 3 – 0 win	

Not Supplying Match Officials – Men’s and Women’s Community League.

Code	Code – Offence	
H2-1	Centre Referee is a registered Team Official of the team playing.	
H2-2	Failure to supply or organise Assistant Referees – Home Club	
H2-3	Ineligible AR and/or referee	
Penalties and Fines		
H2	WCL	Loss of 3 competition points in addition to match outcome
	MCL	Loss of 3 competition points in addition to match outcome
Match Outcome	If the score at full time had the non-offending team leading by three or more goals, then the result of the match will stand but the offending team will have their goals scored (For) recorded as zero. or the team forfeiting will have the score recorded as a 0 – 3 loss and the other team having the score recorded as a 3 – 0 win	

Code	Code - Offence	
H4	Failure to supply or organise a Referee – Home Club. (and game not played)	
Penalties and Fines		
H4	WCL	Loss of 3 competition points and game is classed as a forfeit to Away Team
	MCL	Loss of 3 competition points and game is classed as a forfeit to Away Team

Excess of Movement Players

Code	Code - Offence
I3-1	Exceed Maximum Movement Players in a Team and the breach is found before the competition commences.
I3-2	Exceed Maximum Movement Players in a Team and the breach is found during competition but before those player(s) have participated.
I3-3	Exceed Maximum Movement Players in a Team and the breach is found during competition, and the player(s) have participated.
Junior	Club is required to give an explanation and FSC to determine: <ol style="list-style-type: none"> 1. Which penalties apply. 2. If the penalty applied is for one or two seasons (current season and next season) 3. If the Club is charged with Misconduct for repeated breaches of this rule (FSC Disc & Disputes Regulation 18.1)

Penalties and Fines		
I3-1	Jun	<ol style="list-style-type: none"> 1. Warning and the club submit a request for special dispensation; 2. Excess movement players are reallocated to eligible teams, but may have a restriction applied to: <ol style="list-style-type: none"> a) which division/age group the player can be allocated to and b) borrowing for other teams 3. Excess movement players are deregistered by the Club. 4. The team is not accepted into the competition unless they play for zero competition points and will not be eligible for finals. FSC may at its discretion offer the team an opportunity to play in a higher division or age group and play for competition points. 5. The team is permitted to retain the movement players but is deducted 12 or 15 competition points. 6. No entry for the team in any other tournament or State competitions.
I3-2	Jun	<ol style="list-style-type: none"> 1. Warning and the club submit a request for special dispensation – the excessive movement player(s) concerned are deemed ineligible until dispensation has been reviewed. 2. Excess movement players are reallocated to eligible teams, but may have a restriction applied to: <ol style="list-style-type: none"> a. which division/age group the player can be allocated to and b. borrowing for other teams 3. Excess movement players are deregistered by the Club. 4. The team retains the movement players, but they play for zero competition points from that point on and will not be eligible for finals. 5. The team is permitted to retain the movement players but is deducted 12 or 15 competition points. 6. The excessive movement players are ineligible to participate in any FNSW competition in progress. 7. No entry for the team in any other tournament or future FNSW competitions.
I3-3	Jun	<ol style="list-style-type: none"> 1. The team is permitted to retain the movement players but is deducted 15 competition points. 2. No entry for the team in any other tournament or future FNSW competitions.
Match Outcome	Result of matches played prior to the notification of this breach are recorded as per team sheet unless another breach had occurred, and its penalty shall remain.	

Ineligible Players as per Article J2(b)(i)

Code	Code - Offence	
J2-1	Ineligible Player – Unregistered Player participates & FSC Registration Regulation 3.3 - 1 (a) or 4.3 - 1 not completed.	
J2-2	Ineligible Player – Unregistered Player participates & FSC Registration Regulation 3.3 – 1 (b) not completed.	
J2-3	Ineligible Player – Unregistered Player participates & FSC Registration Regulation 3.3 – 1(c) not completed.	
Penalties and Fines		
J2-1	All	Fine \$200 per player, 5 team points.
J2-2	Jun	Fine \$10 per player, 3 team points.
	WCL	Fine \$50 per player, 3 team points.
	MCL	Fine \$50 per player, 3 team points
J2-3	Jun	Fine \$10 per player, 3 team points.
	WCL	Fine \$20 per player, 3 team points.
	MCL	Fine \$20 per player, 3 team points
Match Outcome	MO – 1 or MO - 2	

Ineligible Players as per Article J2(b) (ii) – (v)

Code	Code – Offence	
J2-4	Ineligible Player – Suspended Player participates	
All	Club to give explanation and FSC to determine: 1. If Penalties apply, 2. Club is charged with Misconduct, 3. Player referred to FSC Disciplinary Commissioner 4. Result of Match.	
Penalties and Fines		
J2-4	Jun	Fine \$20 - \$100.
	WCL	Fine \$100 - \$500
	MCL	Fine \$100 - \$500, 5 team points
Match Outcome	MO – 1	

Ineligible Players as per Article J2(b) (vi)

Code		Code - Offence
J2-5		Ineligible Player – Player participates not listed on match sheet - First Offence
J2-6		Ineligible Player – Player participates not listed on match sheet - Second and subsequent Offence
All		Club to give explanation and FSC to determine: 1. If Penalties apply, 2. Result of Match.
Penalties and Fines		
J2-5	Jun	\$10 fine
	WCL	\$20 fine
	MCL	1 team point
J2 - 6	Jun	\$20 fine + 1 team point
	WCL	\$20 fine + 1 team point
	MCL	2 team points
Match Outcome	FSC to determine: <ul style="list-style-type: none"> • Game result stands; or • Game is classed as forfeit as per MO-1 or MO-2; or • Game is null and void, i.e., game is considered played and no points will be awarded to either team. The game will not be rescheduled. 	

Code		Code - Offence
J2-7		Ineligible Player – Breach of DCPD or Dual Registration (Disc. Regs. 17) & Articles J6-J9
All		Club to give explanation and FSC to determine: 1. If Penalties apply, 2. If the Club is charged with Misconduct 3. If the Player is charged with Misconduct 4. Result of Match.
Penalties and Fines		
J2-7	Jun	Fine \$100 - \$500 + 3 team points
	WCL	Fine \$100 - \$500 + 3 team points
	MCL	Fine \$100 - \$500 + 5 team points
Match Outcome	MO-1 or MO-2	

Code		Code - Offence
J2-8		Borrowed ineligible Player - Article J2(b) (vii), J3 to J10
Penalties and Fines		
J2-8	Jun	\$10 fine + \$10 if div not recorded on team sheet per player.
	WCL	\$10 fine + \$10 if div not recorded on team sheet per player.
	MCL	2 team points + 1 team point if div not recorded on team sheet.
Match Outcome	MO-1 or MO-2	

Code		Code - Offence
J8		Borrowed ineligible Player - Article J8
Penalties and Fines		
J8	MCL	J8 (b) If both games are played on same weekend, then both grades will receive 2 team points; otherwise, first grade will receive 2 team points.
		J8 (d) Second Grade will receive 2 team points.
Match Outcome	J8 (b) MO-1 or MO-2 to be applied to both grades on same weekend otherwise to first grade. J8 (d) MO-1 or MO-2 to second grade.	

Match Sheets

Code		Code - Offence
K1-1		Shirt number is missing or is incorrect in Dribl or paper match sheet – First Offence for team.
K1-2		Shirt number is missing or is incorrect in Dribl or paper match sheet – Second or subsequent offence for team
Penalties and Fines		
K1-1	All	Warning and any additional penalties to be applied if another breach also occurred.
K1-2	All	Loss of 1 competition point and additional penalties to be applied if another breach also occurred.
Match Outcome	Match result stands unless another breach has occurred, and those penalties have been applied.	

Code	Code – Offence	
K1-3	Team list not recorded in Dribl or paper match sheet, and match played.	
Penalties and Fines		
K1-3	Mini Roos 6 - 11	\$20 fine in addition to any other penalties if applicable.
	Competitions	\$50 fine and loss of 1 competition point in addition to any other penalties if applicable.
Match Outcome	MO-1 or MO-2	

Code	Code – Offence	
K1-4	Team List not submitted in Dribl, and team list recorded – First Offence	
K1-5	Team List not submitted in Dribl, and team list recorded – Second and subsequent Offence	
Penalties and Fines		
K1-4	Mini Roos 6 - 11	Warning to team.
	Juniors Comp	Warning to team.
	MCL or WCL	Club is issued with warning for all its teams in addition to any other penalties if applicable.
K1-5	Mini Roos 6 - 11	\$20 fine for second and subsequent offence.
	Junior Comp	Loss of 1 competition point in addition to any other penalties if applicable.
	MCL or WCL	Loss of 1 competition point to team in addition to any other penalties if applicable.
Match Outcome	Match result stands unless another breach has occurred, and those penalties have been applied.	

Code	Code - Offence	
K1-6	Insufficient Ground Officials not recorded on Match Sheet	
Penalties and Fines		
K1-6	Competition	\$50 fine

Code	Code - Offence	
K1-7	Match Officials not recorded on Match Sheet - K1 (k). First Offence	
K1-8	Match Officials not recorded on Match Sheet - K1 (k). Second Offence	

Penalties and Fines		
K1-7	Junior	Club given warning where office is required to follow up issues.
	MCL, WCL	Club is given warning, applied to all teams unless H2 was breached.
K1-8	Junior	FSC to determine if a fine of \$50 is applied.
	MCL, WCL	Loss of 1 competition point unless H2 was breached.
Match Outcome	Result of match stands unless another breach has occurred, and those penalties have been applied.	

Code	Code - Offence	
K1-9	Match Scores not recorded by team official in Dribl within 24 hours of match or not recorded on paper match sheet.	
Penalties and Fines		
K1-9	Mini Roos U8-U11	Where there is no score entered by the referee or any of the team officials then both clubs will be fined \$20, and the home club will be fined a further \$20 if a result is not provided within 48 hours of notification.
	Junior MCL WCL	Where there is no score entered by either team officials or a 'non appointed' referee then 1. No result will be considered an outcome; or 2. Upon application by one Club for FSC to investigate the result, both teams will be fined \$50 and FSC to determine the outcome.

Code	Code - Offence	
K2-1	Late Submission of Paper Match Sheets – First Offence	
K2-2	Late Submission of Match Sheets – Second and Subsequent Offence	
Penalties and Fines		
K2-1	All	Warning Letter
K2-2	Jun	Fine \$5 per team sheet
	WCL	Fine \$50
	MCL	Deduction of 1 competition point

Forfeit

Code	Code - Offence	
K3	Forfeit – ID card not available and played. Protest Lodged	
Penalties and Fines		
K3	All	Forfeit fine to apply a fine or penalty from F19-1 to F19-4
Match Outcome	MO-1	

Team Official – Junior Competition

Code	Code - Offence	
O2	Team Official Not Registered	
Penalties and Fines		
O2	Mini	Fine \$5 per game
	Jun	Fine \$5 per game

Mass Walk Off

Code	Code - Offence	
X1	Mass Walk Off	
Penalties and Fines		
X1	All	FSC Disciplinary Regulations to apply – including but not limited to, imposing a fine, result of the match.
Match Outcome	<p>If the game is classed as a forfeit, then:</p> <p>the score at full time had the non-offending team leading by three or more goals, then the result of the match will stand or</p> <p>the team forfeiting will have the score recorded as a 0 – 3 loss and the other team having the score recorded as a 3 – 0 win.</p> <p>If the game is Null and Void then no points will be awarded to either team, the game will not be rescheduled</p>	

APPENDIX 2 - LIGHTING CRITERIA

All night fixtures played in the region must comply with guidelines established by FSC. Clubs must provide upon request a lighting certificate to verify that the average lighting reading exceeds One Hundred (100) Lux, when determined in line with AS 2560.1 Sports Lighting

The lighting survey shall be undertaken by an authorised lighting specialist and a certificate supplied in accordance with AS 2560.1

Clubs shall ensure that for ball and physical training purposes that adequate lighting is supplied to ensure player safety. Accordingly, the lights used shall exceed fifty (50) Lux as determined by AS 2560.1 and FSC guidelines.

APPENDIX 3 – NATIONAL POLICY - WEARING OF JEWELLERY

Medical alert bracelets and necklaces

These may be worn if they are secured to the wrist or body. The medical advice must not be covered.

Specific information

Beaded hair	If a player is wearing hair beads the hair must be tied in a bun or covered by a hair net. Loose beaded hair should not be allowed.
Bracelets	All bracelets (including metal, rope, fabric, leather, etc.) must be removed. Medical alert bracelets may be worn. The bracelet must be covered by tape (except for the medical information).
Body piercing	Piercing not visible to the referee is of no concern. Should the piercing become visible the referee will ensure the item is removed.
Earrings	No earrings are acceptable. The practice of taping earrings is not acceptable.
Facial ring	Any kind of jewellery on the face or around the eyes must be removed.
GPS units or heart rate monitors	Electronic Performance and Tracking Systems are permitted in accordance with the Laws of the Game.
Necklaces	All necklaces must be removed. Medical alert necklaces may be worn provided they are taped securely to the chest. The medical information must not be covered by tape.
Rings	No rings may be worn. The taping of wedding rings is not permitted.
Tongue piercing	Rings/studs through the tongue are discouraged for the players' own safety. Should the referee detect a tongue piercing, the referee will ensure it is removed.

Watches

Players (but not match officials) must remove all watches.

Referees

Within the spirit of these guidelines, referees are expected to conform to the standards set for players (except for wearing watches and GPS units / heart rate monitors).

Any player not complying with this Policy should not be allowed to play.

APPENDIX 4 - JACKETED OFFICIALS ROLES AND RESPONSIBILITIES

Jacketed Officials must:

- (a) Be 18 years of age or older.
- (b) Wear clothing that readily identifies them as a Jacketed Official.
- (c) Patrol all fields (or courts) used throughout the relevant match(s) and ensure they are in positions where they are clearly visible to Participants, and which are appropriate for monitoring on-field and off-field incidents and Spectator behaviour.
- (d) Make themselves clearly visible to the Match Officials prior to the commencement of a Match and ensure their names are displayed on the applicable Team Sheet.
- (e) Oversee an ID check - Junior Competition Matches.
- (f) Accompany Match Officials on and off the field of play (or court) if required or appropriate to do so, prior to the start of the match, half-time and at full time.
- (g) Ensure that, at all times, Spectators comply with the FFA Spectator Code of Behaviour (Code of Behaviour). If Spectators are behaving contrary to the Code of Behaviour, a Jacketed Official must, if it is safe to do so, remind those Spectators of their obligations under the Code of Behaviour and issue any reasonable directions to those Spectators, including a direction to leave the venue. If those Spectators fail to comply with the Jacket Official's reasonable directions, they should contact the Home Club representative or Match Day Supervisor for further assistance. If required, the Home Club official representative or Match Day Supervisor is to contact the police or relevant emergency services for support.
- (h) NOT be involved in other duties while acting as a Jacketed Official (not refereeing, coaching, managing, canteen duties etc).
- (i) Abide by the FSC Codes of Conduct.
- (j) Not engage in any physical altercations.
- (k) Not consume alcohol or smoke while acting as a Jacketed Official.
- (l) within 48 hours of a Match, provide a written report to FSC setting out any inappropriate Spectator behaviour, including any failure by a Spectator to comply with a Jacketed Official's reasonable direction and/or any failure by opposition Jacketed Officials to provide assistance in controlling opposition Spectators.
- (m) submit reports to FSC through your club and
- (n) conduct themselves in a manner that enhances, rather than injures, the reputation and goodwill of FSC and football generally.

Clubs, Teams, and Jacketed Officials that fail to comply with these Roles and Responsibilities may be fined by FSC or dealt with in accordance with the FSC Disciplinary and Disputes Regulations.

APPENDIX 5 - CAUTION AND SEND OFF CODES

Cautions – Players and Team Officials

Code	Description
Y1	The player is guilty of unsporting conduct. The team official shows a lack of respect for the game. The team official excessively / persistently gesturing for a red or yellow card (or the TV signal for a VAR review). The team official gestures or acts in a provocative or inflammatory manner.
Y2	The player shows dissent by action or word. The team official shows dissent by action or word including throwing / kicking bottles or other objects and gestures which show a clear lack of respect for match official(s) e.g. sarcastic clapping
Y3	The player persistently infringes the Laws of the Game. The team official persists in unacceptable behaviour (including repeated warning officials)
Y4	The player delays the restart of play. The Team Official delays the restart of play by their team.
Y5	The player fails to respect the required distance when play is restarted with a corner kick, free kick or throw in.
Y6	The player deliberately leaves the field of play or re-enters the field of play without the Referee's permission. The team official clearly/persistently not respecting confines of team's Technical Area. The team official deliberately enters the Technical Area of the opposing team (non-confrontational)
Y7	The Team Official enters the referee review area – if applicable
Y8	Other

Send Offs - Players

Code	Description
R1	Serious foul play
R2	Violent contact
R3	Spits at an opponent or any other person
R4	Denies the opposing team a goal or an obvious goal scoring opportunity by deliberately handling the ball (this does not apply to the goalkeeper within his or her penalty area)
R5	Denies an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick.
R6	Uses offensive, insulting or abusive language and/or gestures.
R7	Receiving a second caution in the same match.

Send Offs – Team Officials

TRC1	Delaying the restart of play by the opposing team e.g. holding onto the ball, kicking the ball away, obstructing the movement of a player.
TRC2	Deliberately leaving the technical area to: <ul style="list-style-type: none"> • show dissent towards, or remonstrate with, a match official. • act in a provocative or inflammatory manner
TRC3	Enter the opposing technical area in an aggressive or confrontational manner.
TRC4	Deliberately throwing/kicking an object onto the field of play.
TRC5	Entering the field of play to: <ul style="list-style-type: none"> • confront a match official (including at half-time and full-time) • interfere with play, an opposing player, or a match official.
TRC6	Physical or aggressive behaviour (including spitting or biting) towards an opposing player, substitute, team official, match official, spectator, or any other person (e.g. ball boy/girl, security, or competition official etc.)
TRC7	Using offensive, insulting, or abusive language and/or gestures (including sexual harassment, racist or other discriminatory comments)
TRC8	Violent Conduct
TRC9	Receiving a second caution in the same match
TRC10	Using unauthorised electronic or communication equipment and/or behaving in an inappropriate manner as the result of using electronic or communication equipment
TRC11	Other as determined.

APPENDIX 6 – PROCEDURES FOR INTERCHANGE

Following is the procedure and rules for the interchange of Players:

- a) The Interchange zone will be an area one (1) metre either side of the halfway line.
- b) An interchange is one which is made when the ball is out of play, and the Match Official has indicated that an interchange can occur for which the following conditions shall be observed:
 - (i) The player leaving the field shall do so by leaving the field at the nearest point on the boundary unless otherwise directed by the Match Official.
 - (ii) The player entering the field will do so from the Interchange zone, but not until the player leaving the field has passed completely over the touchline/goal-line and is acknowledged by the match official to enter the field of play.
 - (iii) A Player nominated for interchange shall be subject to the authority and jurisdiction of the match official whether called upon or not.
 - (iv) The interchange is completed when the Player who was off the field, enters the field.
 - (v) The player leaving the field must return to the technical area and wears the bib until s/he goes back onto the field.
- c) If during an interchange, an interchange player enters the field before the replaced player has completely left it, the match official shall ensure the replaced player leaves the field, then caution the interchange player and then restart the Match.
- d) If during an interchange, the interchange player enters the field from a place other than the interchange zone, the match official shall caution the offending player.
- e) The interchange of players will cease, at the completion of normal time or extra time. The players on the field at the end of extra time are the only players to be involved in taking penalty kicks.

Note – If during the taking of penalty kicks, the Goalkeeper is injured then the player may be replaced with another Goalkeeper providing the replacement was listed on the team sheet.

APPENDIX 7 – FNSW HOT WEATHER & LIGHTNING GUIDELINES

HOT WEATHER

RECOMMENDED TEMPERATURES FOR CANCELLATION OF GAMES AND TRAINING

CHILDREN - 32° (activity should be cancelled when ambient air temperature reaches 32°)

ADULTS - 37° (activity should be cancelled when ambient air temperature reaches 37°)

Cancellation may be necessary at lower temperatures, particularly where a higher level of humidity is present. Refer to the [Heat Stress Index](#) for risk levels.

Clubs are reminded of their duty of care and that in extreme temperatures the safety and welfare of players must be a priority.

Exposure to extreme heat can be dangerous to the health of adults and pose an ever-greater risk to the health of children and young people.

TEMPERATURES FOR MODIFICATION TO FOOTBALL ACTIVITIES

Where temperatures occur within the following ranges and a club has assessed and deemed a football activity to be safe to continue, consideration must be given to modifying the activity and increasing rest and drink breaks in shaded areas.

Children - 26° to 31° ambient temperature (at 32° activity should be cancelled – refer above)

Adults - 26° to 36° ambient temperature (at 37° activity should be cancelled – refer above)

Within these temperature ranges participation must also be closely monitored, and the safety and welfare of players MUST BE A PRIORITY.

LIGHTNING

30/30 LIGHTNING SAFETY GUIDELINE

Stop play if the time between seeing a lightning flash and hearing thunder is less than 30 seconds. Immediately seek safety under appropriate shelter.

Do not resume play until at least 30 minutes has passed since the last thunder was heard.

APPENDIX 8 – EXCERPT FROM FSC WET WEATHER POLICY

Field Inspections

When a field inspection is required to be undertaken then an opinion on whether the pitch is fit and safe for matches to proceed should include, but not limited to:

- (1) Player safety and
- (2) Substantial damage to the field.

All Age and Masters

6. Council Grounds – Wet weather closure

The relevant Local Government Authority (LGA) may advise that ground(s) are closed.

7. For any private, leased grounds or where LGA grounds are declared open but potentially unsafe

The authorised club representative will inspect the ground by **7:00am** on the day of the fixture.

8. Opposition Ground Open and Available

If the opposition club venue is open and available then, the game must be played at that venue providing that game times remain within 1 hour of the scheduled kick-off time unless both teams mutually agree on a change in time.

9. Upon advice of wet weather closure in 6. or 7. above

The Home Club **by 8:00am** must:

- a. have contacted the opposition club in the first instance to investigate the option of reversing the match (8) above and
- b. advised the Competition Coordinator with the outcome.

10. The Competition Coordinator may also in exceptional circumstances

- a. Move the game to later in the weekend at the Home Club; or
- b. Move to another time slot on an adjoining ground at the Home Club if available; or
- c. Move the game to another venue (e.g. Ian McLennan Park) on the same day at a different time.

11. FSC Responsibilities

Football South Coast will update Dribl which will advise all match officials and teams.

Junior and Youth Competitions

12. Council Grounds – Wet weather closure

The relevant Local Government Authority (LGA) may advise that ground(s) are closed.

13. For any private, leased grounds or where LGA grounds are declared open but potentially unsafe

All clubs are responsible for inspecting grounds and determine if the grounds are suitable to play.

14. Wet Weather closure – Midweek or Friday Matches

Where cancellation becomes effective due to wet weather in (A) or (B) above, it shall be the responsibility of the secretary or appointed official of the Home Club to have informed the Competition Coordinator by **4:00pm** on match day. The Home Club is also to contact the opposition of the first set of games if the decision is made late afternoon on match day.

Note: Matches from Friday night could be moved back and played on Saturday or Sunday.

15. Wet Weather closure – Saturday or Sunday Matches

Where cancellation becomes effective due to wet weather in 13. or 14. above, it shall be the responsibility of the secretary or appointed official of the Home Club to have informed the Competition Coordinator by **7:00 AM** on match day or the previous evening. The Home Club is also to contact the opposition of the first set of games if the decision is made in the morning on match day.

16. Rescheduling – on the weekend

The Competition Coordinator may:

- a. Move the game to later in the weekend at the Home Club; or
- b. will be moved to another time slot on an adjoining ground at the Home Club if available; or
- c. Reverse the fixture if the Away Club's ground is available; or
- d. Move the game to another venue (e.g. Ian McLennan Park) on the same day at a different time

17. Wet Weather closure – During the day of Fixtures

If matches have been played during the day and it becomes necessary to cancel the remaining matches,

it shall be the responsibility of the secretary or appointed official of the Home Club to inform the Competition Coordinator and the opposition clubs ASAP.

18. FSC Responsibilities

Football South Coast will update Dribl which will advise all match officials and teams of postponement/cancellation or game change.

Dribl may not be updated in the case of (17) above on the day and clubs need to contact their opposition.

APPENDIX 9 – EXAMPLES USING “HEAD-TO-HEAD” METHOD

Example 1

13 Division 1	Pld	Bye	Win	Draw	Loss	Pts
University 13-1	18	0	8	2	8	26
Thirroul 13-1	18	0	8	2	8	26

University and Thirroul played each other three times: 4 – 5, 5 – 0, 0 – 2.

HTH points: Thirroul 6, University 3

Greatest number of points obtained in Competition League Matches between the teams concerned.

Example 2

Lakeside 13-2	19	1	9	3	6	30
Highlands 13-2	19	1	9	3	6	30
Balgownie 13-2	19	1	9	3	6	30

Lakeside v Highlands 0 – 2, 2 – 0, 2 – 2,

Lakeside v Balgownie 2 – 0, 4 – 0, 1 – 1, 0 – 4

Highlands v Balgownie 1 – 2, 0 – 0, 2 – 3, 4 – 4

HTH points: Lakeside 11 points, Balgownie 8 points, Balgownie 5 points. Fourth games removed as Lakeside did not play Highlands a fourth time (the “unequal” case)

Lakeside, Balgownie, Highlands would be the ranking order.

Greatest number of points obtained in Competition League Matches between the teams concerned.

Example 3

18 Division 1	Pld	Bye	Win	Draw	Loss	Pts
Woonona 18-1	18	2	13	1	2	40
Kiama 18-1	18	2	13	1	2	40

Woonona v Kiama: 3 – 1, 1 – 2

Woonona ranked higher (Woonona & Kiama 1 win each. Goal Difference 4 – 3)

Greatest Goal Difference in Competition Matches between the teams concerned.

Example 4

14 Division 2	Pld	Bye	Win	Draw	Loss	Pts
Port Kembla 14-2	19	1	9	3	6	30
Cringila 14-2	19	1	9	3	6	30
Albion Park 14-2	19	1	9	3	6	30

Port Kembla v Cringila 0 – 2, 4 – 2

Port Kembla v Albion Park 2 – 0, 0 – 2

Cringila v Albion Park 2 – 1, 3 – 4

HTH points: Port Kembla 6 points, Cringila 6 Points, Albion Park 6 points

HTH Goal Difference Port Kembla 6 For, 6 Against

Cringila 9 For, 9 Against

Albion Park 7 For, 7 Against

Ranking ... Cringila, Albion Park, Port Kembla (Highest Goals For HTH)

Greatest number of goals scored For in Competition League Matches between the teams concerned.

Example 5

Under 16 2nd Division	Pld	Bye	Win	Draw	Loss	Pts
Unanderra 16-2	18	0	15	2	1	47
University 16-2	18	0	15	2	1	47

Unanderra v University: 3 – 2, 0 – 1, 1 – 1

HTH points Unanderra 4, University 4

HTH Goal Difference: Unanderra 4 For 4 Against

University 4 For 4 Against

Overall Competition: Unanderra 58 For 8 Against

University 39 For 7 Against

Ranking University, Unanderra

Least Goals Against from all Competition League Matches

APPENDIX 10 - FINAL SERIES OPTIONS

A] 4 Team Competition

Round	Match	Title	Teams
1	1	Grand Final	1 st v 2 nd

B] 5 Team Competition

Round	Match	Title	Teams
1	1	Semi Final	2 nd v 3 rd
2	2	Grand Final	1 st v Winner Match 1

C] Two Week Final Series (Highest Four Ranked Teams)

Round	Match	Title	Teams
1	1	Semi Final 1	1 st v 4 th
	2	Semi Final 2	2 nd v 3 rd
2	3	Grand Final	Winner Match 1 v Winner Match 2

D] Three Week Final Series (Highest Four Ranked Teams)

Round	Match	Title	Teams
1	1	Major Semi Final	1 st v 2 nd
	2	Minor Semi Final	3 rd v 4 th
2	3	Preliminary Final	Loser Match 1 v Winner Match 2
3	4	Grand Final	Winner Match 1 v Winner Match 3

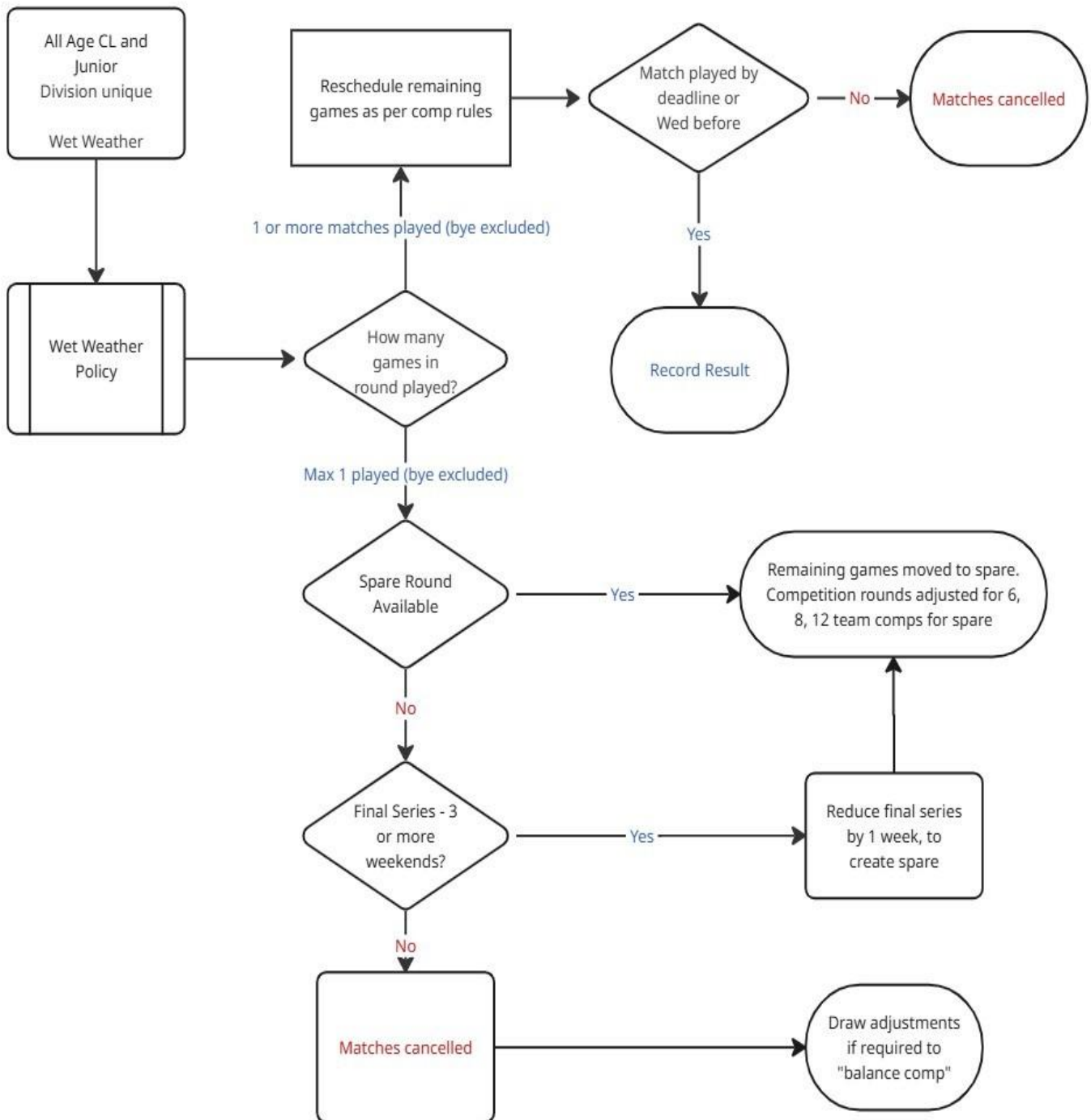
E] Three Week Final Series (Highest Six Ranked Teams – Top Two Ranked Teams Bye R1)

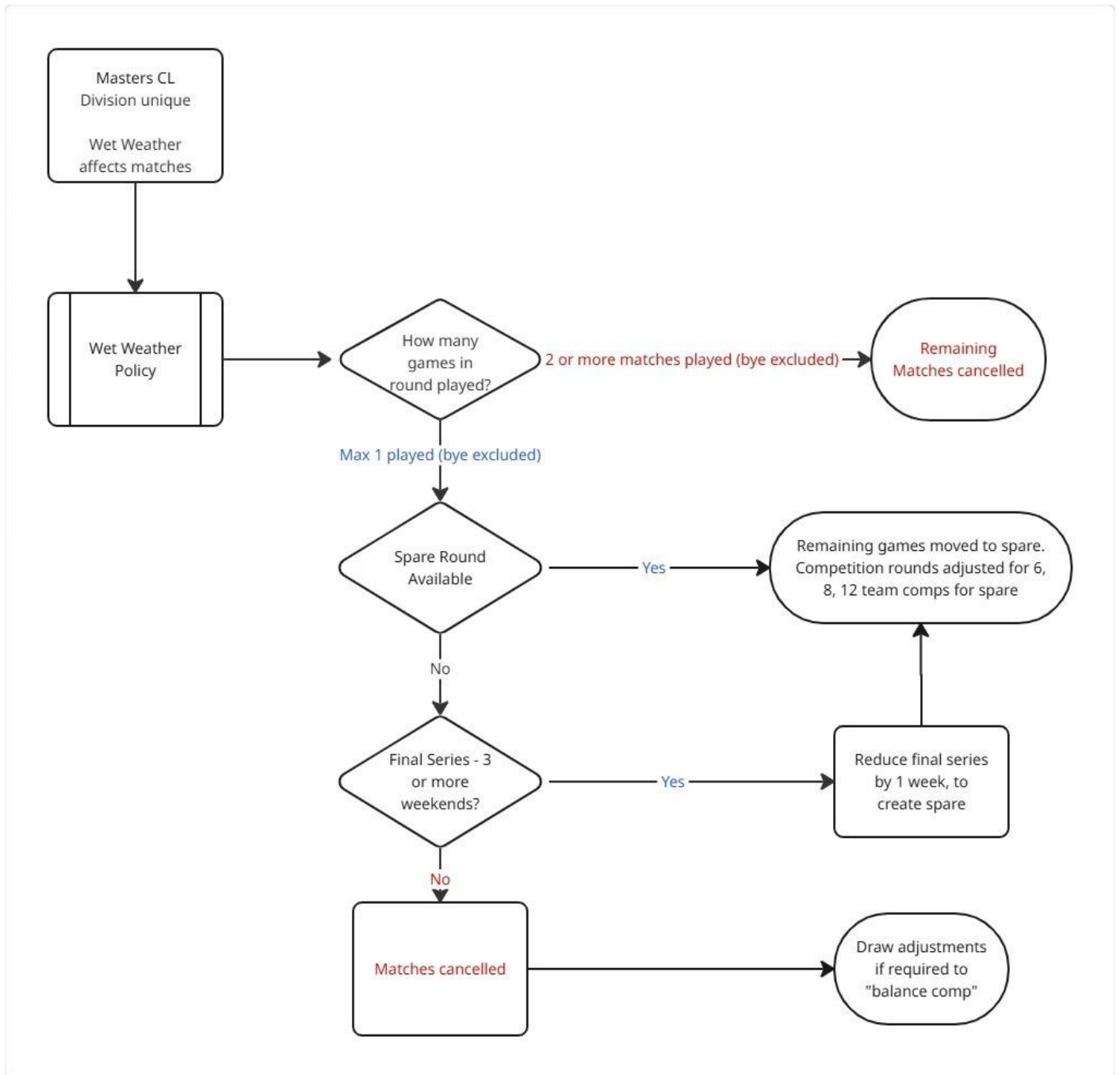
Round	Match	Title	Teams
1	1	Elimination Semi Final 1	4 th v 5 th
	2	Elimination Semi Final 2	3 rd v 6 th
2	3	Qualifying Final 1	1 st v Winner Match 1
	4	Qualifying Final 2	2 nd v Winner Match 2
3	5	Grand Final	Winner Match 3 v Winner Match 4

F] Three Week Final Series (Highest Six Ranked Teams)

Round	Match	Title	Teams
1	1	Preliminary Semi Final	1 st v 2 nd
	2	Elimination Semi Final 1	3 rd v 6 th
	3	Elimination Semi Final 2	4 th v 5 th
2	4	Qualifying Final 1	Winner Match 1 v Lowest Rank Winner of Match 2 and Match 3
	5	Qualifying Final 2	Loser Match 1 v Highest Rank Winner of Match 2 and Match 3
3	6	Grand Final	Winner Match 4 v Winner Match 5

APPENDIX 11 – WET WEATHER DIAGRAM PROCESS F15





APPENDIX 12 - DEFINITIONS

“AA” means All Age.

“Article” means a clause of these Competition Rules and Procedures.

“Away Club” means the Club not playing the Fixture or Match at its home ground or appearing second on the fixture list, in the event a match is played at a neutral venue.

“Board” means the directors of Football South Coast appointed or elected from time to time.

“Club” means an entity (whether incorporated or otherwise) formed for the purpose of playing football in Competitions conducted by Football South Coast or Association Members. A reference to a Club in these Regulations refers to a Team where that Team is not a part of a Club.

“Club/Team Associate” means one or more of the following, whether individually or collectively: Club office bearers; Club officials (coach, team manager, anyone who is officially associated with the Club); players of a Club; members of a Club; supporters of a Club; a team or a Club.

“Club Official” means any person involved with the administration, management, or organisation of a Club (whether paid or unpaid), including employees, contractors, directors, representatives, and volunteers.

“Club Referee Coordinator (Appointments Officer)” means a person who has the responsibility of appointing junior referees to home matches at their Club.

“Competitions” means any or all, of the football matches or competitions conducted by Football South Coast defined in these Regulations.

“Competition Coordinator” means the office staff who oversee and organise the Competitions.

“DCPP” means the FSC Dual Club Playing Procedure.

“Dribl” means the computer system FSC uses for Competition Management.

“FA” means Football Australia Limited, the governing body for football (soccer) in Australia.

“FSC Management” means the CEO or their delegate and the Competition Coordinators (Managers).

“Field of Play” or “playing area” Means the field of play, the Technical Area, and any perimeter area between the line markings of the pitch and the spectator area.

“FIFA” means Federation Internationale de Football Association, its successor or assignee.

“Fixture” means a meeting of teams/clubs as scheduled in the applicable grade or division.

“FNSW” means Football New South Wales, the governing body for football (soccer) in the state of New South Wales.

“FNSW Competitions” means competitions organised and conducted by FNSW.

“Football Activity” means any activity of a football nature that takes place on the field of play, playing area or within the external surrounds of a ground or venue or any other activity relating or incidental to the objects of Football South Coast.

“FSC” means Football South Coast, the governing body of football in the region sanctioned by FNSW.

“FSC Disciplinary and Disputes Regulations” means the Football South Coast Disciplinary and Disputes Regulations overseen by the FSC Disciplinary Commissioner appointed under those regulations.

“Finals, Final Series” means the series conducted at the completion of the League competition involving the highest ranked teams as per these Regulations.

“Football Council” or “Council” means the Council(s) as defined in the FSC by-Laws.

“Goal Difference” means subtracting goals against from goals for in a Competition.

“Grading” refers to the age/division that a team has been placed in, or player has been registered to.

“Grading Committee” means a sub-committee of a Council who is responsible for determining the structure of each Competition and the teams graded into those Competitions.

“Head-to-Head” means a method to determine the League Ranking.

“Home Club” means the Club playing the Fixture or Match at its home ground and/or appearing first on the fixture list in the event a match is played at a neutral venue.

“Home Fixture” means a fixture held at the Home Club’s usual ground.

“IFAB” means the International Football Association Board.

“Identification Card” means the card approved by FSC from “Playfootball” or “Dribl” which contains the Player’s name, FFA number, date of birth, division, Club, and current photograph.

“Identification Sheet” means the printed Sheet from “Playfootball” or “Dribl” which has player ID cards for a team with the age/division they play in.

“IFAB Laws of the Game” means the official laws of the game of football and futsal as promulgated by FIFA.

“Jacketed Official” means a person appointed by a Club for a fixture whose duties are found in appx 4.

“League” means (1) a Competition conducted by FSC through its Councils comprised of specific divisions and age grades, as declared by the relevant Football Council; (2) the round robin Matches (both home and away) that a Team competes in during a Season.

“League Champion” means the team ranked first in a League Competition.

“League Ranking” means the position of a team in a League Competition

“Local Government Area” (LGA) means the local government councils where clubs are based.

“Match” means any match played in a Competition, Finals, other event, or tournament under FSC control through its Councils.

“Match Day Supervisor” means the person of the Home Club who on match day is empowered to ensure that all regulations, rules, policies, and safety issues are adhered to.

“Match Marshall” means the person from a junior team whose duties shall oversee their team’s spectators, Team Officials behaviour at a game.

“Match Official” means a referee, assistant referee, fourth official, match commissioner, any person in charge of safety or any other person appointed by FFA, FNSW, FSC, a Referee’s body, a Club to assume responsibility in connection with a Match.

“Mini Roos” means the modified Competition for U6 to U11 age groups.

“Misconduct” has the meaning given to it as defined in the FSC Disciplinary and Disputes Regulations.

“Playfootball” means the registration system established by the FA.

“Official” means a Club Official, Match Official or Team Official.

“Person” means a natural person.

“Participant” means a Player, Official or Spectator.

“Player” means any person who participates in a Match.

“**Registration Policy**” means the FSC Registration Policy.

“**Regulations**” means these Competition Rules and Procedures.

“**Round**” means a series of fixtures scheduled by FSC.

“**Season**” means from the commencement of a Competition to the conclusion of a Competition unless otherwise directed by FSC.

“**Spectator**” means a person who attends a Match.

“**Suspension**” means a suspension applicable under, or issued pursuant to, the FSC Disciplinary and Disputes Regulations.

“**Team**” means an individual group of Players and Officials submitted by a Club to represent the Club in a Competition.

“**Team Official**” means any person involved with the management, preparation, or participation of a Team (whether paid or unpaid), including the coaches, managers, medical staff, other support staff, or any other person acting for or on behalf of a Club, or team.

“**Team Points**” means those points accumulated for disciplinary issues as per the FSC Disciplinary and Disputes Regulations.

“**Technical Area**” means the designated area for Team Officials and substitutes.

“**Trial Match**” means any Match played by two Clubs which does not form part of a Competition, Premiership, other event, or tournament but has been sanctioned by FSC.

“**Tribunal**” means the body/committee appointed under the FSC Disciplinary and Disputes Regulations.

“**Wet Weather Policy**” means the FSC Wet Weather Policy.

“**Zone**” means an area where Mini Roo matches are played either on a main field or designated space.